

Scalable Communication and Data Persistence Layer for NVM-based Storage Systems

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NVM devices and Storage Software

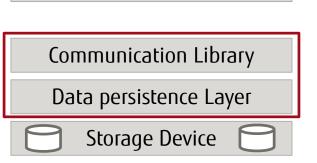
NVM devices

- Short Latency
- Mapped to a memory space
 - No system call for data persistence -> Low overhead

Storage Software

- Implemented on the communication and data persistence layers
 - -> The current layer is designed for slow conventional I/O model.

Low-overhead communication and data persistence layer is necessary for storage software with NVM devices



Storage Software

(e.g. File systems)

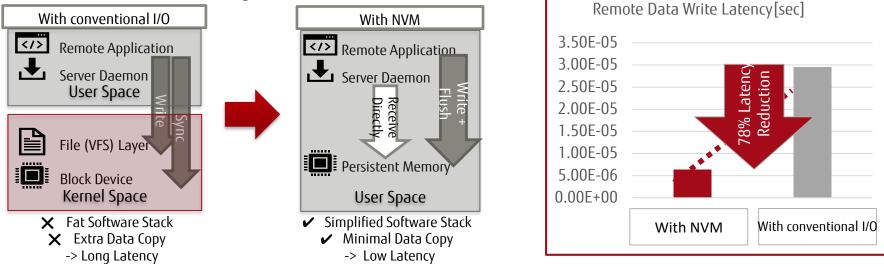


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Optimized Remote Data Persistence for NVM devices Fujitsu

Low-overhead operations for remote NVM devices [3]

Evaluated with a single client-server connection

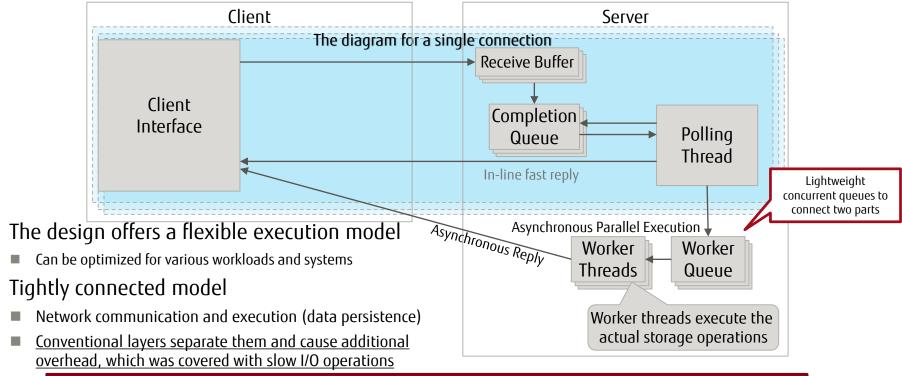


Need to consider the scalability of the new persistence model

[3] Hiroki Ohtsuji et al., Low-overhead Remote Persistence for Scalable Low-latency File Systems, ISC High Performance 2020 Digital, 2020

Scalable Communication and Data Persistence Layer Fujirsu

We are developing an asynchronous layer for communication and data persistence operations.



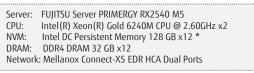
Using a solid design to minimize the overhead of an asynchronous execution model

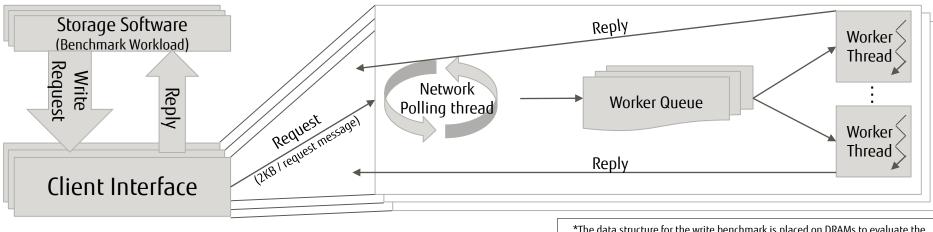
Preliminary Evaluation - Environment



Evaluating the performance of remote write operations

Testing the scalability with multiple client processes





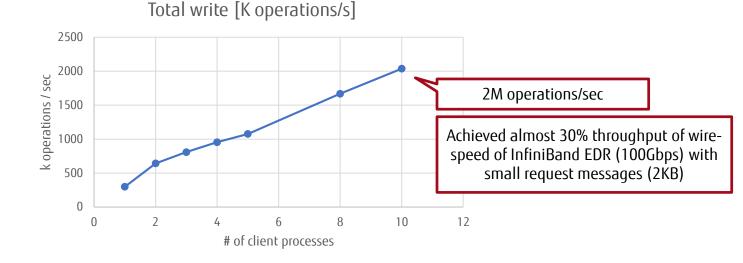
*The data structure for the write benchmark is placed on DRAMs to evaluate the maximum performance of the network and execution layer.

Preliminary Evaluation - Result



Throughput scalability test with multiple client processes

The server processes are running on a single server



Achieving 2M operations /sec with good scalability

Conclusion and Future work



- NVM devices require the low-overhead network and execution layer to exploit its performance
- The proposed design tightly connects the network communication layer to the asynchronous execution model for lower overhead
- The preliminary evaluation shows that the architecture shows good scalability and achieved 2M operations / second.
- Future work
 - Detailed evaluation to build the performance model
 - Considering the dynamic method to find the best parameter (number of threads) to exploit the potential of the design

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