





Exceptional service in the national interest

#### An Overview of Sirocco

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### Why We Need a Revolutionary Design



- Static organization is not optimal for performance
  - Striping can cause hotspots, coupling
  - Can only optimize placement coarsely, if at all
- POSIX semantics hurt performance
  - Global shared memory
    - False sharing
    - consistency semantics
  - Attributes
- Need richer I/O modes for more varied applications

## Our Answer – A Clean Sheet Redesign



- A two-part system:
  - The Sirocco Object Store (SOS) A low-level,
    hierarchical, fixed-depth object storage system
    - Superset of ASG API, developed jointly with ANL
    - Fine-grained transaction support
  - Smart clients that expose user APIs E.g., POSIX, HDF, S3, etc.

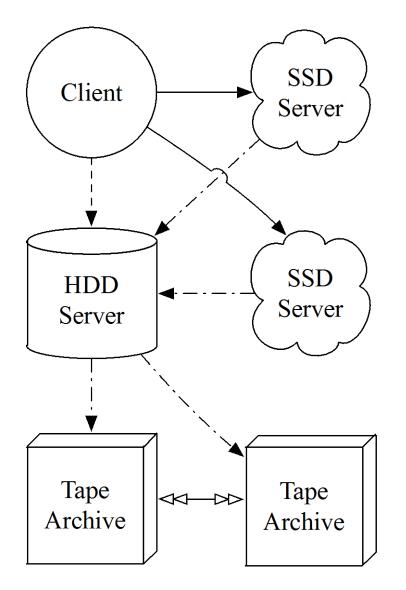
# Our Answer – A Clean Sheet Redesign



- LWFS-inspired philosophy
  - Clients bring/opt-in to services they require
- Peer-to-peer inspired design
  - Data and location(s) are decoupled
  - Greedy optimization of QoS (network, storage, reliability)
  - Popularity drives copy creation

# Data Moves to Ensure Safety





- Data is written immediately to fast, close stores
- Alternate stores can be selected for immediate safety, or if close stores are overloaded
- Servers collaborate with neighbors to ensure data safety
- As storage fills in fast tiers, data is ejected into safer servers

#### Conclusion



- Sirocco is a significant departure from traditional PFS design
  - LWFS- and P2P-inspired
- Designed for write performance first, read performance a distant second, and almost not at all for legacy concerns
  - Necessary evils, etc.