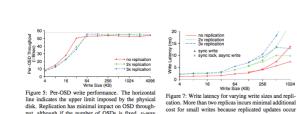
### Tackling the Reproducibility Problem in Systems Research with Declarative Experiment Specifications

**Ivo Jimenez**, Carlos Maltzahn (*UCSC*) Adam Moody, Kathryn Mohror (*LLNL*) Jay Lofstead (*Sandia*) Andrea Arpaci-Dusseau, Remzi Arpaci-Dusseau (*UWM*)

## The Reproducibility Problem



put, although if the number of OSDs is fixed, n-way replication reduces total effective throughput by a factor of n because replicated data must be written to n OSDs.

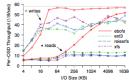
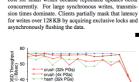


Figure 6: Performance of EBOFS compared to generalpurpose file systems. Although small writes suffer from coarse locking in our prototype, EBOFS nearly saturates the disk for writes larger than 32 KB. Since EBOFS lays out data in large extents when it is written in large increments, it has significantly better read performance.

write out large files, striped over 16 MB objects, and read them back again. Although small read and write performance in EBOFS suffers from coarse threading and locking, EBOFS very nearly saturates the available disk bandwidth for writes sizes larger than 32 KB, and signifiantly outperforms the others for read workloads



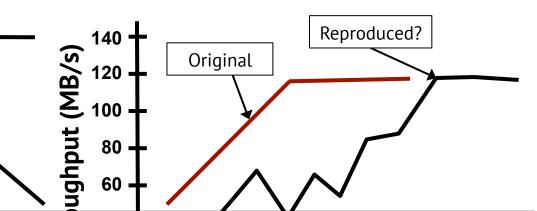
10 14 18 OSD Cluster Size Figure 8: OSD write performance scales linearly with the size of the OSD cluster until the switch is satura at 24 OSDs. CRUSH and hash performance improve when more PGs lower variance in OSD utilization.

22

tion. Because the primary OSD simultaneously retransmits updates to all replicas, small writes incur a minimal latency increase for more than two replicas. For larger writes, the cost of retransmission dominates; 1 MB writes (not shown) take 13 ms for one replica, and 2.5 times longer (33 ms) for three. Ceph clients partially mask this latency for synchronous writes over 128 KB by acquiring exclusive locks and then asynchronously flushing the data to disk Alternatively

- Network
- Disks
- BIOS
- OS conf.

- Magic numbers
- Workload
- Jitter
- etc...



## **Goal**: define methodology so that we don't end up in this situation

## Outline

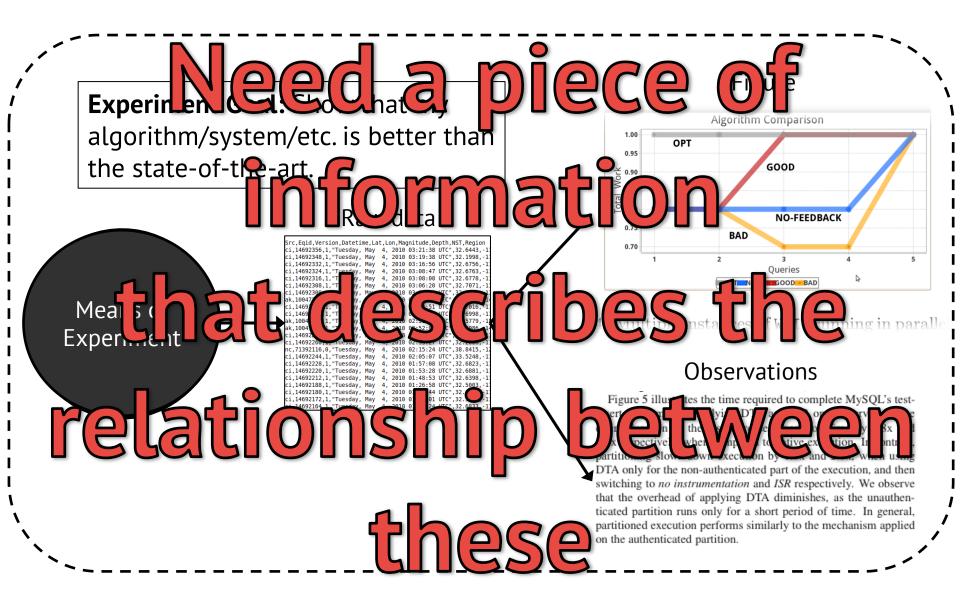
- Re-execution vs. validation
- Declarative Experiment Specification (ESF)
- Case Study
- Benefits & Challenges

## Outline

- Re-execution vs. validation
- Declarative Experiment Specification (ESF)
- Case Study
- Benefits & Challenges

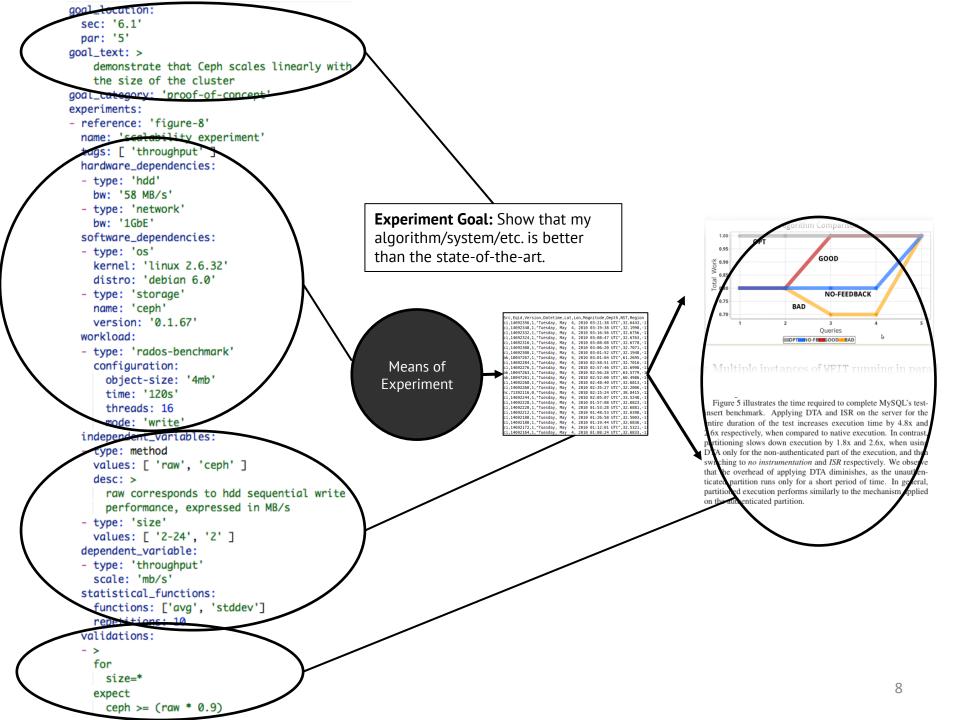
## Reproducibility Workflow

- 1. Re-execute experiment
  - Recreate original setup, re-execute experiments
  - Technical task
- 2. Validate results
  - Compare against original
  - A subjective task
    - How do we express objective validation criteria?
    - What contextual information to include with results?



## Outline

- Re-execution vs. validation
- Declarative Experiment Specification (ESF)
- Case Study
- Benefits & Challenges



## Validation Language Syntax

```
validation
 : 'for' condition ('and' condition)* 'expect' result ('and' result)*
 ,
condition
 : vars ('in' range | ('=' | '<' | '>' | '!=') value)
 ;
result
 : condition
 ,
vars
 : var (',' var)*
range
: '[' range num (',' range num)* ']'
 ,
range_num
 : NUMBER '-' NUMBER | '*'
 ,
value
: '*' | 'NUMBER (',' NUMBER)*
```

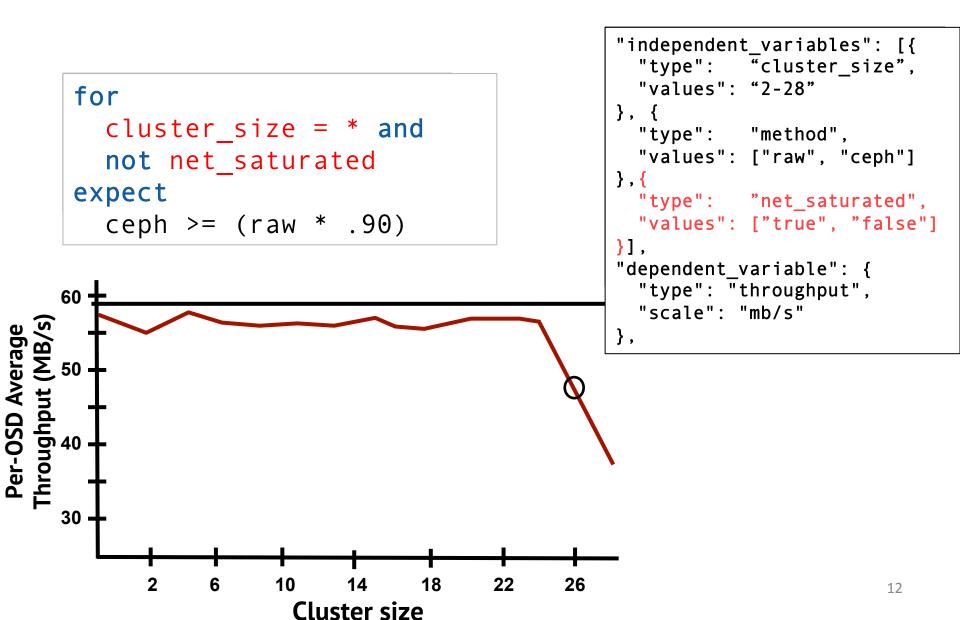
## Outline

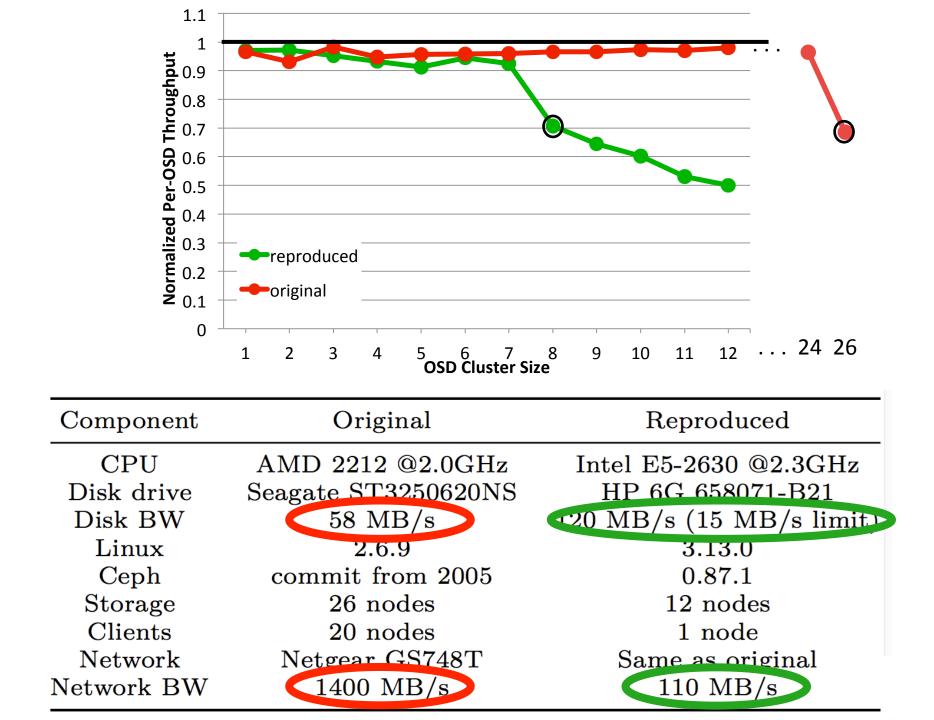
- Re-execution vs. validation
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# Ceph OSDI '06

- Select scalability experiment.
  - Distributed; makes use of all resources
  - Main bottlenecks: I/O and network
- Why this experiment?
  - Top conference
  - 10 year old experiment
  - Ideal reproducibility conditions
    - Access to authors, topic familiarity, same hardware,
  - Even in an ideal scenario, we still struggle
    - Demonstrates which missing info is captured by an ESF!

#### Validation Statement





### Benefits & Challenges

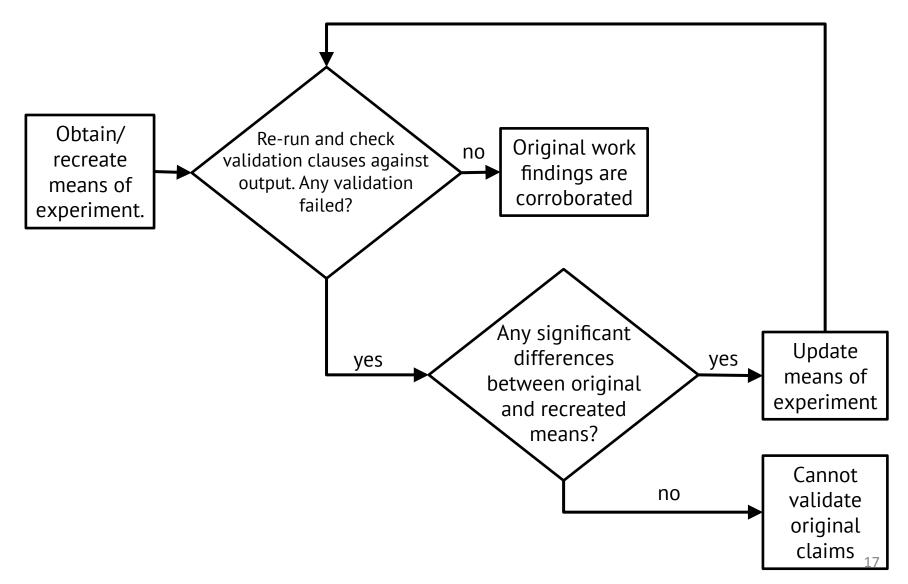
## Why care about Reproducibility?

- Good enough is not an excuse
  - We can always improve the state of our practice
  - How do we compare hardware/software in a scientific way?
- Experimental Cloud Infrastructure
  - PRObE / CloudLab / Chameleon
  - Having reproducible / validated experiments would represent a significant step toward embodying the scientific method as a core component of these infrastructures

#### Benefits of ESF-based methodology

- Brings falsibiability to our field
   Statements can be proven false
- Automate validation
  - Validation becomes an objective task

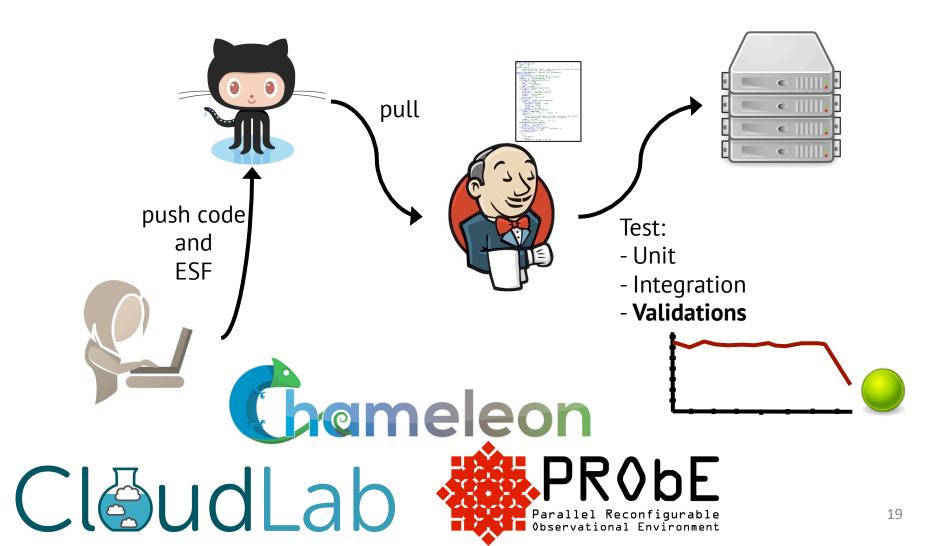
## Validation Workflow



#### Benefits of ESF-based methodology

- Brings falsibiability to our field
   Statements can be proven false
- Automate validation
  - Validation becomes an objective task
- Usability
  - We all do this anyway, albeit in an ad-hoc way
- Integrate into existing infrastructure

#### Integration with Existing Infrastructure



## Challenges

- Reproduce every time
  - Include sanity checks as part of experiment
  - Alternative: corroborate that network/disk observes expected behavior at runtime
- Reproduce everywhere
  - Example: GCC's flags, 10<sup>806</sup> combinations
  - Alternative: provide image of complete software stack (e.g. linux containers)

## Conclusion

ESFs:

- Embody all components of an experiment
- Enable automation of result validation
- Brings us closer to the scientific method
- Our ideal future:
  - Researchers use ESFs to express an hypothesis
  - Toolkits for ESFs produce metadata-rich figures
  - Machine-readable evaluation section

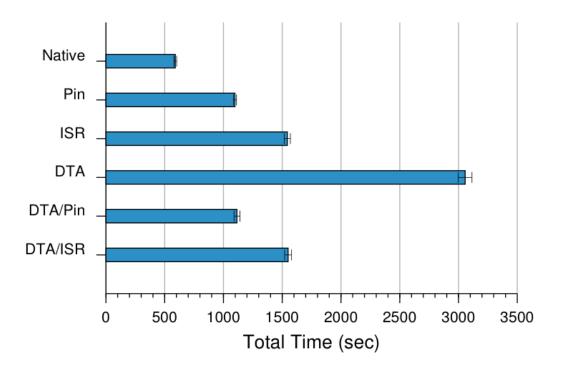
### Thanks!

<pre>for workload=* expect cuckoo &gt; raw and trie &gt; raw for lookup expect cuckoo &gt; trie and for individual and bulk expect cuckoo &gt; trie</pre>	<pre>The k {     "type": "method",     "values": ["raw", "cuckoo", "trie"]     budg     {</pre>
individual and bulk	"scale". "bytes/second"

Туре	Cuckoo hashing (K keys/s)	Trie (K keys/s)
Individual insertion	10182	_
Bulk insertion	_	7603
Lookup	1840	208

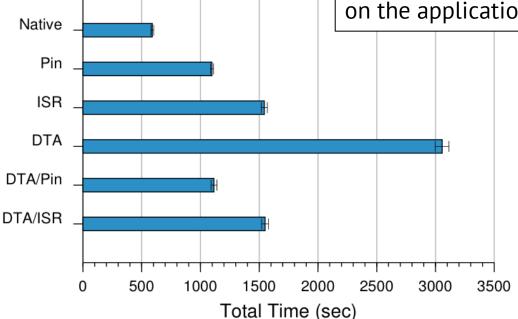
Table 5: In-memory performance of index data structures inSILT on a single CPU core.

### Geneiatakis et. al. CCS '12



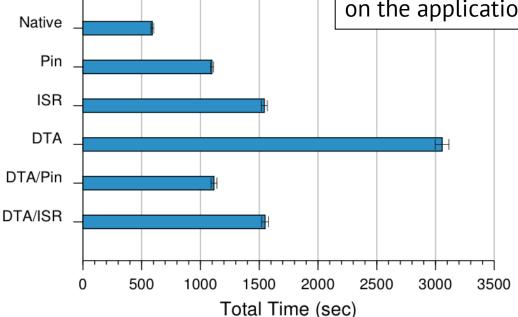
## **Experiment Goal**

In this section, our goal is to evaluate the performance benefits that can be reaped, by utilizing virtual partitioning to apply otherwise expensive protection mechanisms on the most exposed part of applications. This allows us to strike a balance between the overhead imposed on the application and its exposure to attacks.

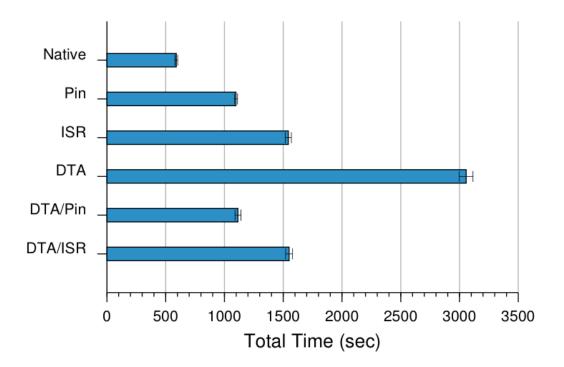


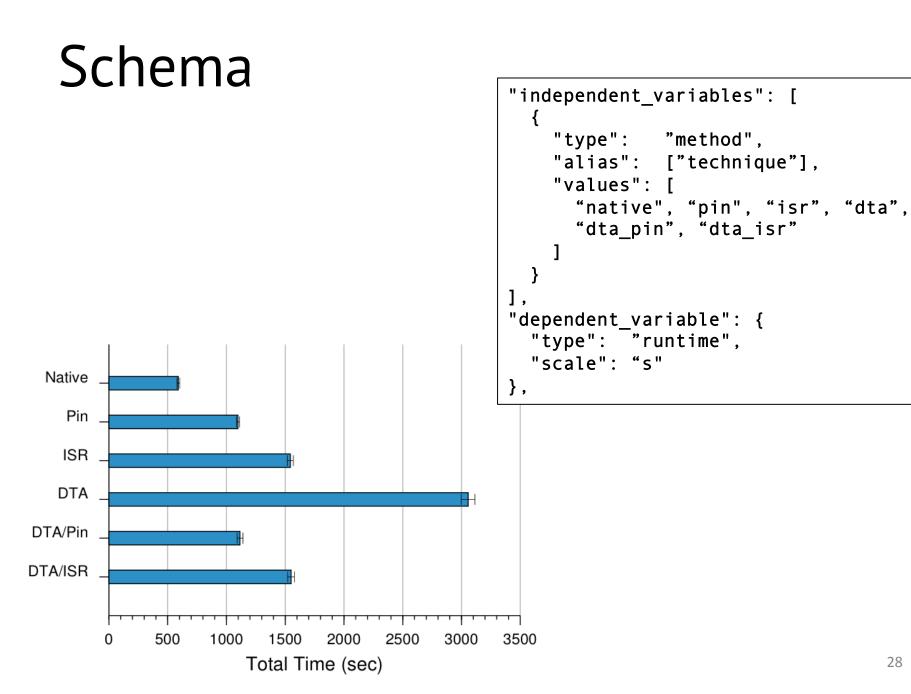
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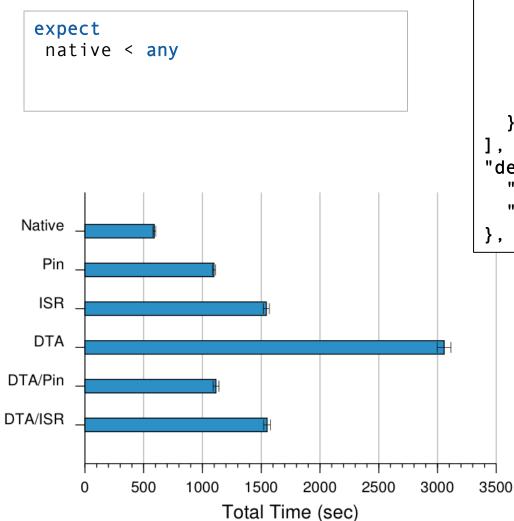


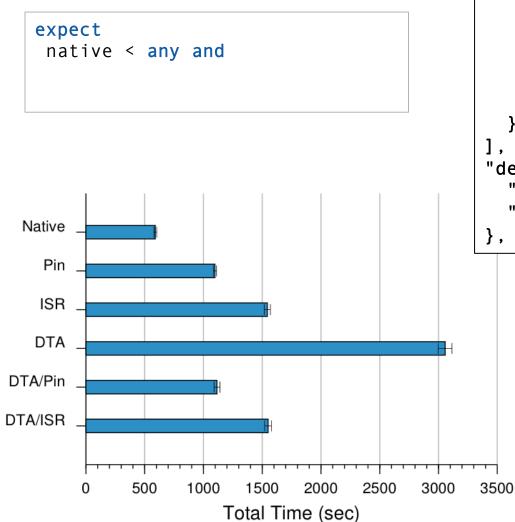
#### Schema

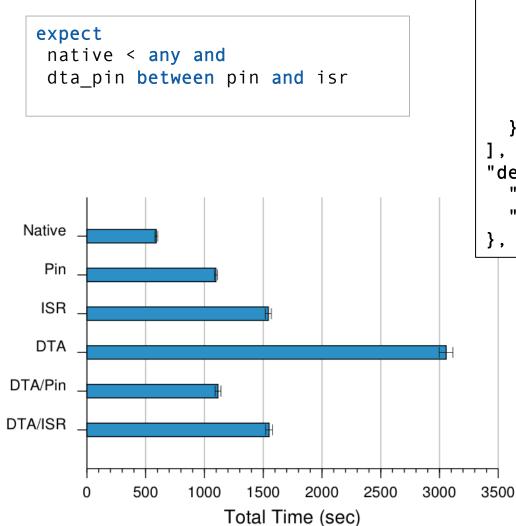


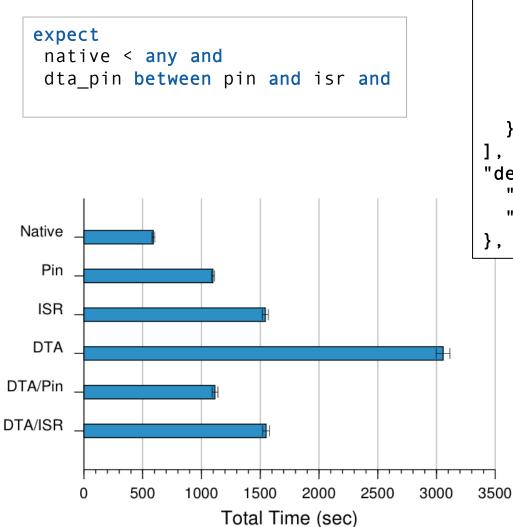


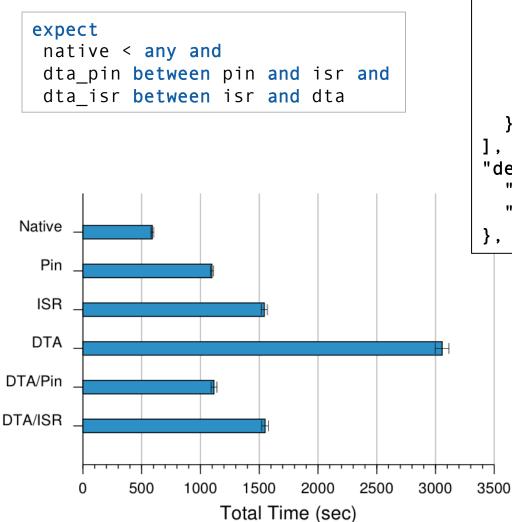
#### Validations { ], Native }, Pin ISR DTA DTA/Pin DTA/ISR 1000 0 500 1500 2000 2500 3000 3500 Total Time (sec)





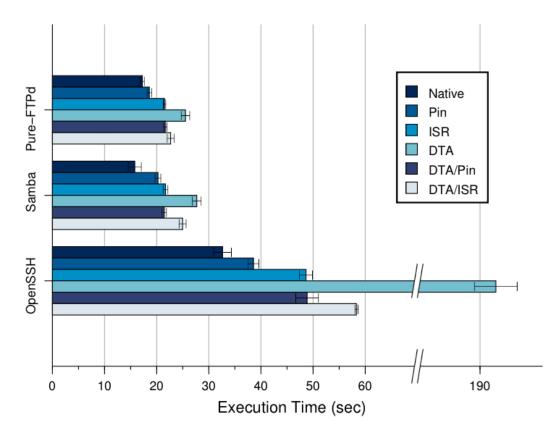


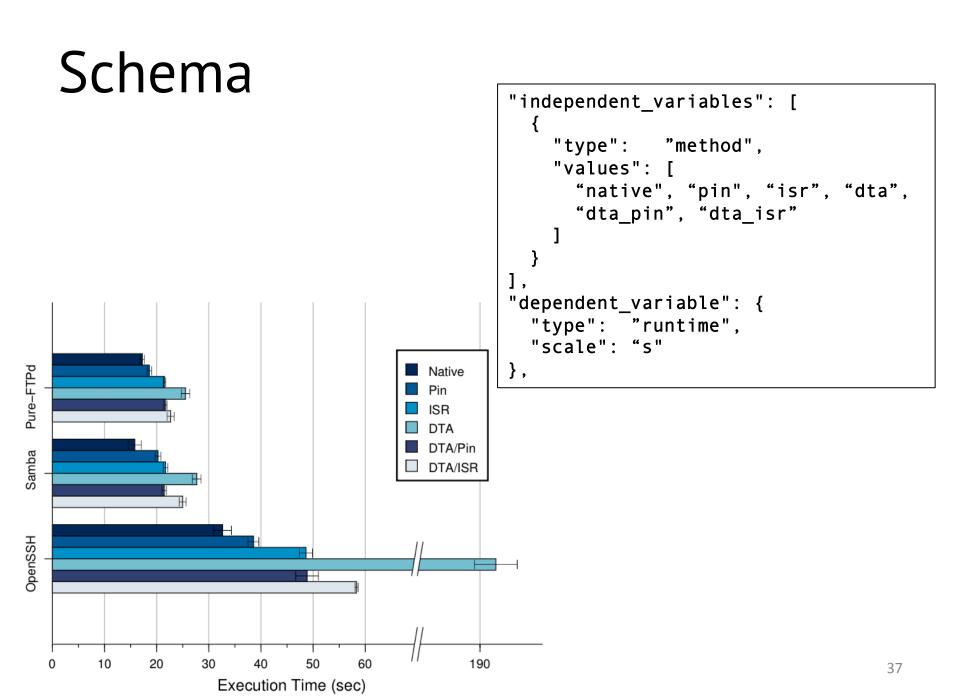


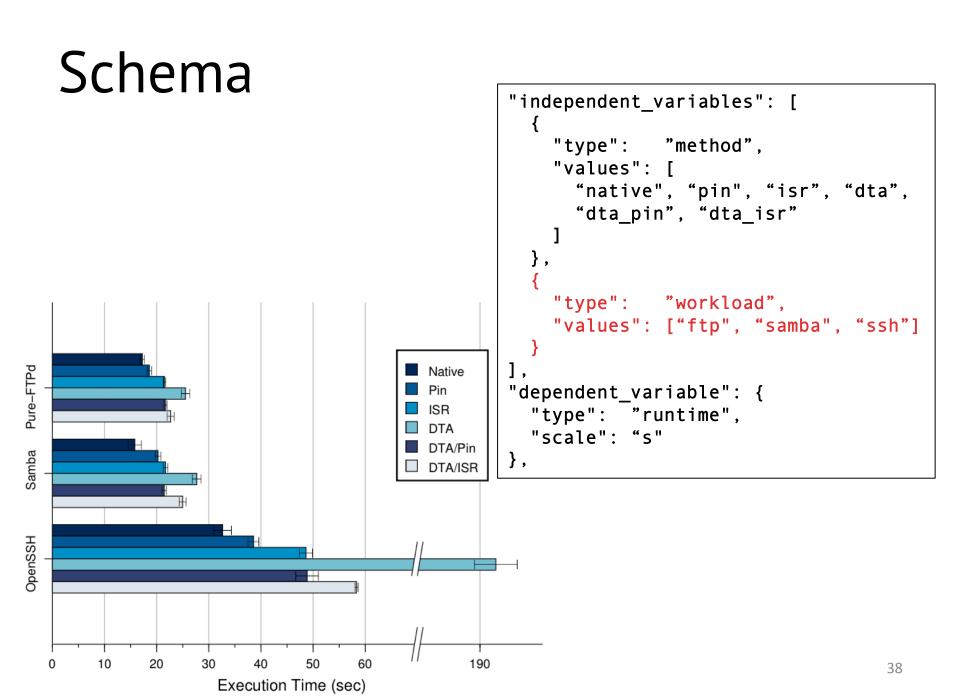


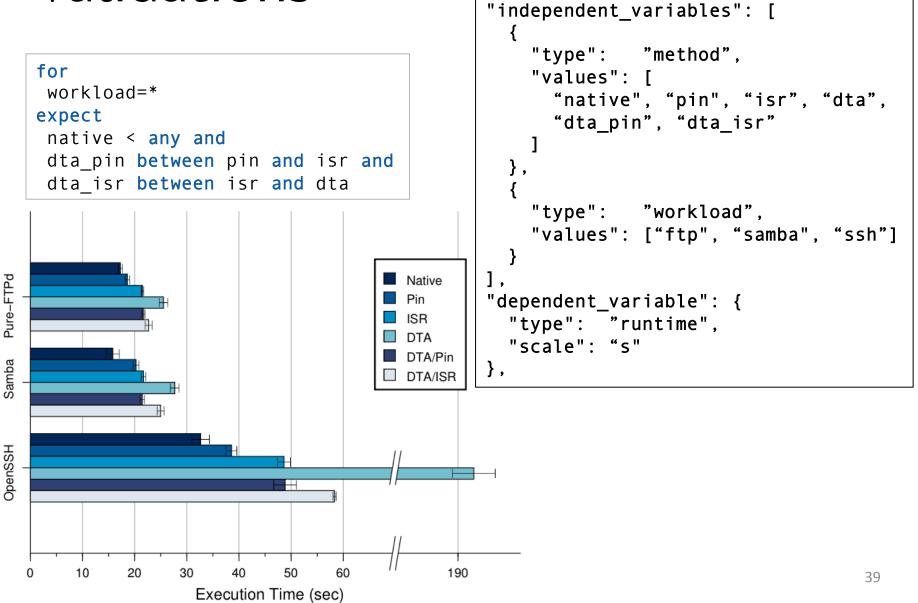
## Example 2

## Example 2





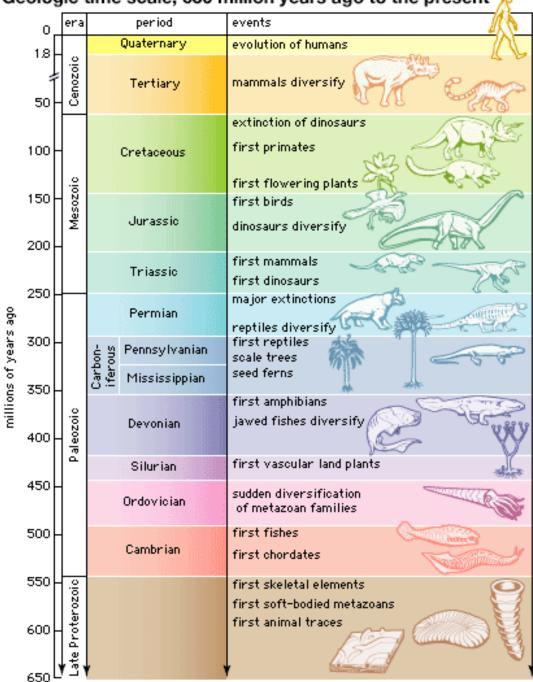




# Falsifiability in Science

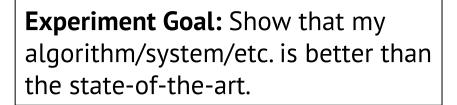
Falsibiability of a statement, hypothesis, or theory is an inherent possibility to prove it to be false.

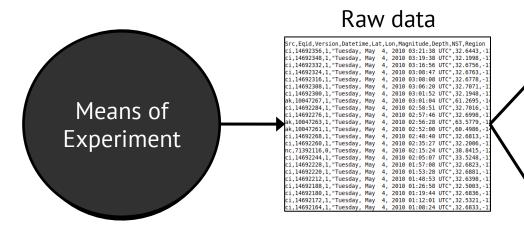
- In other words, the ability to specify the conditions under which a statement is false
- Synonymous to *Testability*
- Example:
  - Statement: All swans are white
  - Falsifiable: Observe one black swan



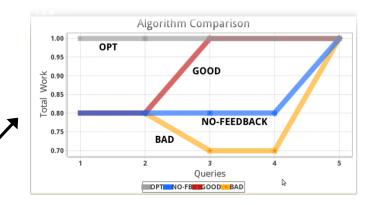
Geologic time scale, 650 million years ago to the present

## Falsifiability in Systems





#### Figure



4: Multiple instances of WFIT running in paralle

#### Observations

Figure 5 illustrates the time required to complete MySQL's testinsert benchmark. Applying DTA and ISR on the server for the entire duration of the test increases execution time by 4.8x and 2.6x respectively, when compared to native execution. In contrast, partitioning slows down execution by 1.8x and 2.6x, when using DTA only for the non-authenticated part of the execution, and then switching to *no instrumentation* and *ISR* respectively. We observe that the overhead of applying DTA diminishes, as the unauthenticated partition runs only for a short period of time. In general, partitioned execution performs similarly to the mechanism applied on the authenticated partition.

# Falsifiability in Systems

- To falsify a claim:
  - Describe the means of the experiments
  - Provide validation statements over the output data
- Conditional statement:
  - if means are properly recreated
  - then validation statements should hold
- Go from inert observations to falsifiable statements From:

*We observe that our system outperforms the alternatives* To:

Expect 25-30% performance improvement on hardware platform X, on workload Y, when configured like Z

## Early Feedback

Creating an ESF helps authors to:

- Find meaningful/reproducible baselines
- Create a feedback loop in author's mind
- Specify exactly what author means
- Make temporal context explicit