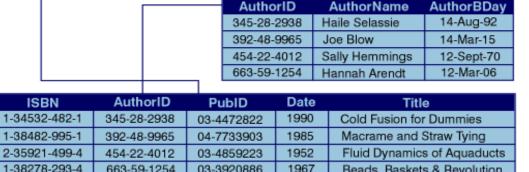
# IBM Almaden Research Center - Storage Systems



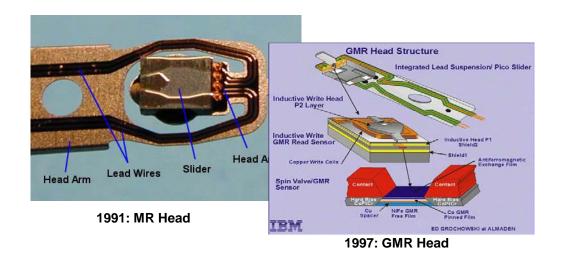
## Almaden Research - History of Innovations



PubIDPublisherPubAddress03-4472822Random House123 4th Street, New York04-7733903Wiley and Sons45 Lincoln Blvd, Chicago03-4859223O'Reilly Press77 Boston Ave, Cambridge03-3920886City Lights Books99 Market, San Francisco



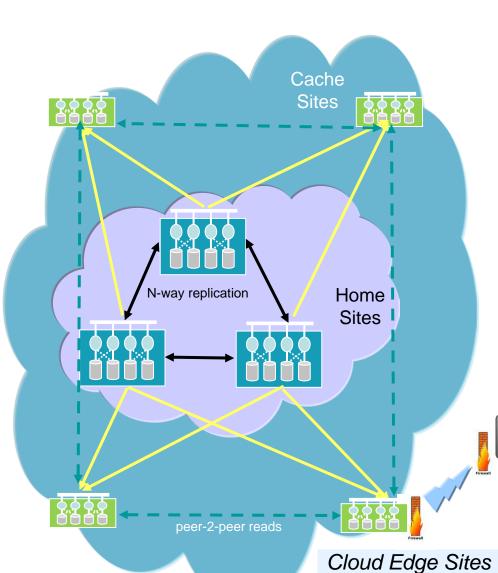
1970: Relational Database 1974: SQL Query Language





Panache – A Parallel File System Cache for Global File Access

- Persistent cache in client-side GPFS file system
  - Global wide-area read-write cache designed for scalability and performance spanning multiple sites
  - Integrated with GPFS for consistent access from all nodes of the cluster
- Over the WAN consistency is configurable
- pNFS for parallel data transfer over WAN
- Disconnected operations
- Application updates to cache are written back asynchronously
- Writebacks are deferred if disconnection occurs
  Updates are journalled for later writeback
- Supports whole-file or partial-file caching
- Storage Cloud
  - Backup
  - Use cache for data replication
     Disaster Recovery
  - Recover from site failures
     Peer-to-Peer
    - Seamless data movement among sites
  - Consolidation



#### Home Sites

- SOFS+Panache-enabled clusters
- Multiple and geographically distributed
- Replicate/Migrate data between sites based on policy. (during planned upgrades or access based)
- Double as Edge site

Customer Premise
Small write-thru cache
Connect through edge cache
NFS, CIFS, etc



1998: Microdrive

2000: National Medal of Technology Leadership in Data storage technologies

Provide single file system view of numerous legacy filers
 Migration

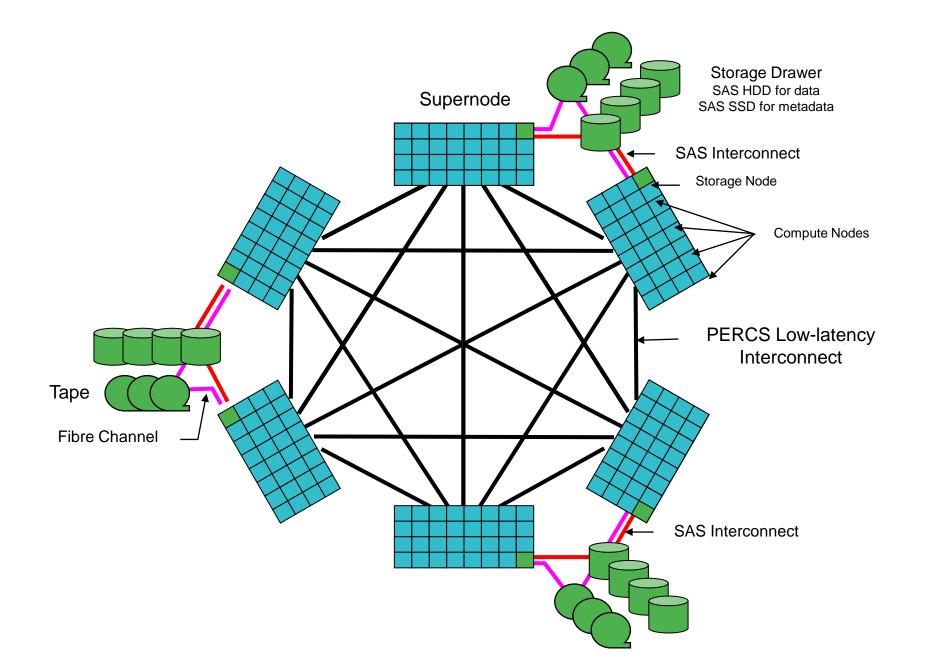
Online cross-vendor data migration

- SOFS+Panache caching clusters
  - Multiple and geographically distributed
  - Cache data from core sites
  - Cache both reads and writes
  - Data async written to core
  - Per fileset configurable consistency

# File Systems for Petascale Supercomputers

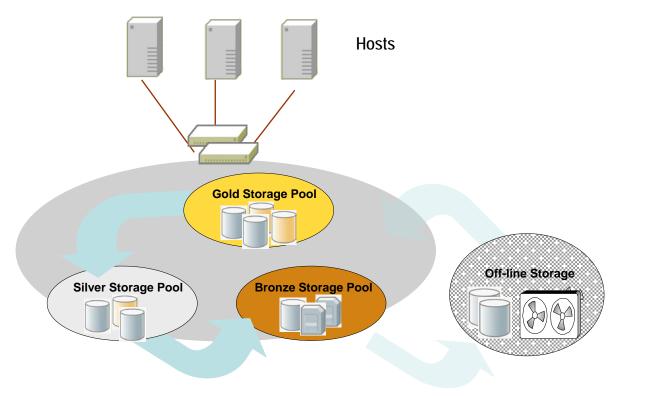
### Blue Waters System at NCSA

- PERCS: "Productive Easy-to-use Reliable Computer System"
  - Balance between hardware, software, storage, networking, scaling, and productivity
  - Sustained Petaflop performance
  - 8x more memory per core than other HPCS systems
  - GPFS Perseus for storage controller
- NCSA Blue Waters PERCS
  - Collaboration between IBM, NCSA, State of Illinois, and partners
  - IBM Power7 processor
  - Shared memory and storage
  - 200k processor cores
  - 10 Petabyte GPFS storage system
  - Operational in 2011

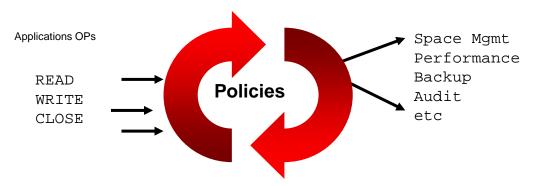


### Petascale Data Management

- Petabytes on-line, Exabytes off-line
- Billions to Trillions of files
- Hundreds of Thousands of nodes



#### **Policy Controlled Event Triggers**

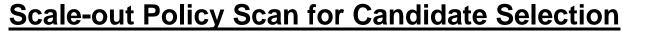


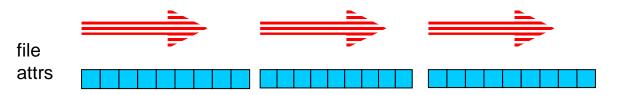
Policy controlled event trigger notification open, close, create, destroy, read, write, chattr,...

Policy filters events based on file attributes Events delivered to multiple data managers



Parallel Execution & Data Migration





Sequential access to attributes & extended attributes Parallel "MapReduce" on file metadata Statistical sampling -- find "good" candidates quickly Low-priority -- consume idle cycles / bandwidth



Perseus: Advanced software RAID for GPFS

50-disk arrays to 100,000-disk supercomputers

- Software RAID for scalable GPFS (NSD)
- Declustered RAID implementation
  - Spread data strips randomly across all array disks
  - Performance will be minimally affected by rebuilding array
- 2/3-fault tolerant erasure codes
  - "RAID-D2" or "RAID-D3"
  - Software Reed-Solomon
  - Optional 3/4-way mirroring
- End-to-end checksum
- Runs on generic servers with direct-attach disks
- Supersedes traditional external RAID controller
  - Reduces storage subsystem costs by 30 60 %
- Improved file system performance
  - With 100k disks, a storage array is always rebuilding
    - 100k disks \* 24 / 400 khrs => 6 rebuilds per day
- Improved data integrity
  - RAID-5 is non-starter with 100k disks: MTTDL ~ 9 days!
    - Hard error rate of 1-in-10<sup>15</sup> bits implies data loss every ~26th rebuild, or once every 26 / 6 = 4 days
  - RAID-D2 (8+2P stripes): MTTDL ~ 100 years
  - RAID-D3 (8+3P stripes): MTTDL ~ 130 million years!

