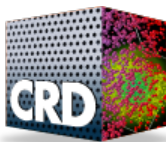
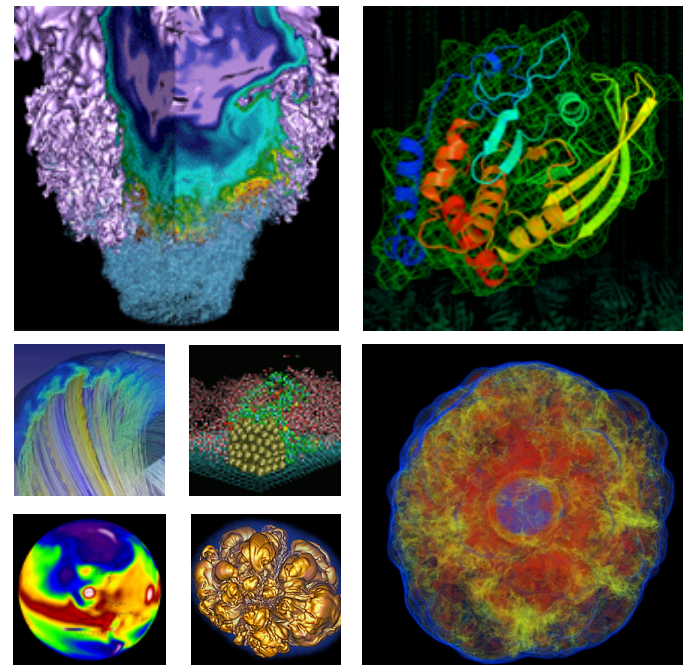


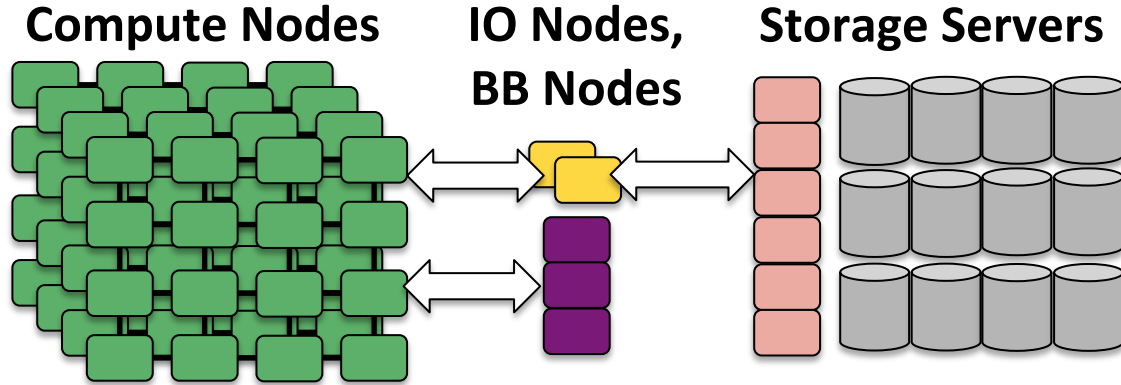
UMAMI: A Recipe for Generating Meaningful Metrics through Holistic I/O Performance Analysis



Glenn K. Lockwood, Shane Snyder, Wucherl
Yoo, Kevin Harms, Zachary Nault, Suren
Byna, Philip Carns, Nicholas J. Wright

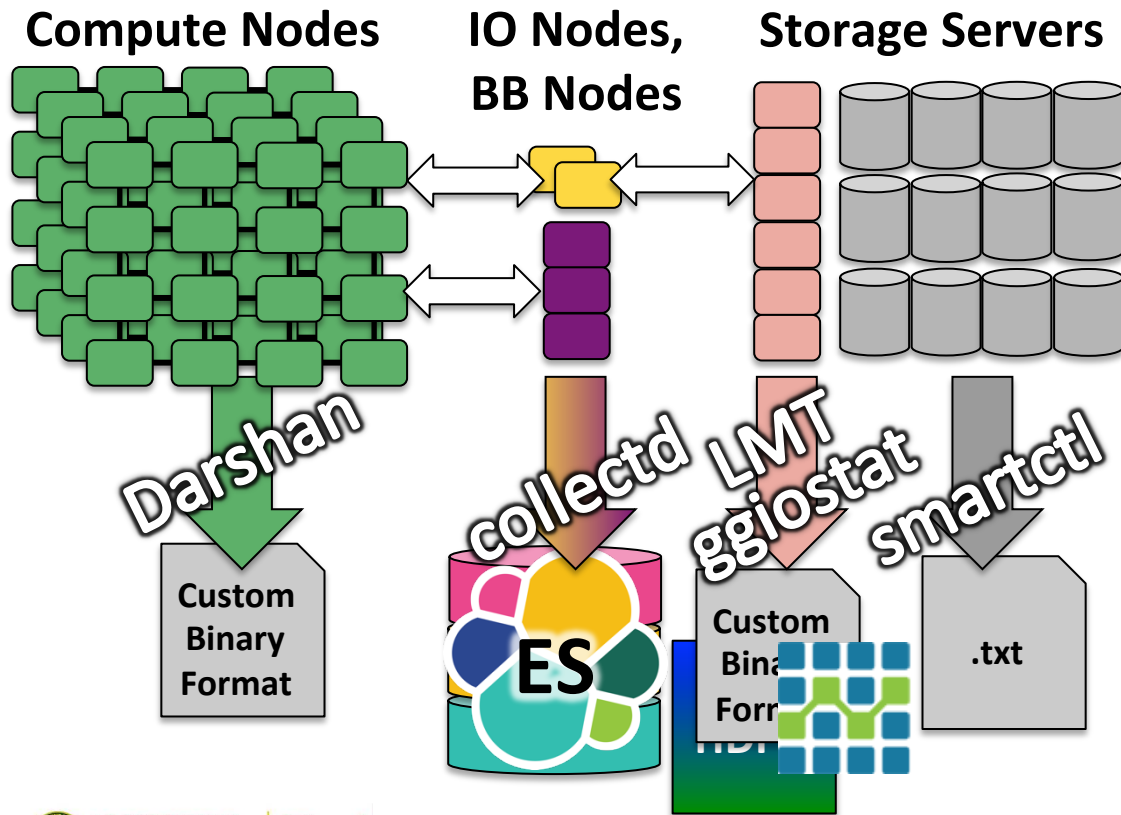
October 27, 2017

Understanding I/O today is hard



- Storage hierarchy is getting more complicated

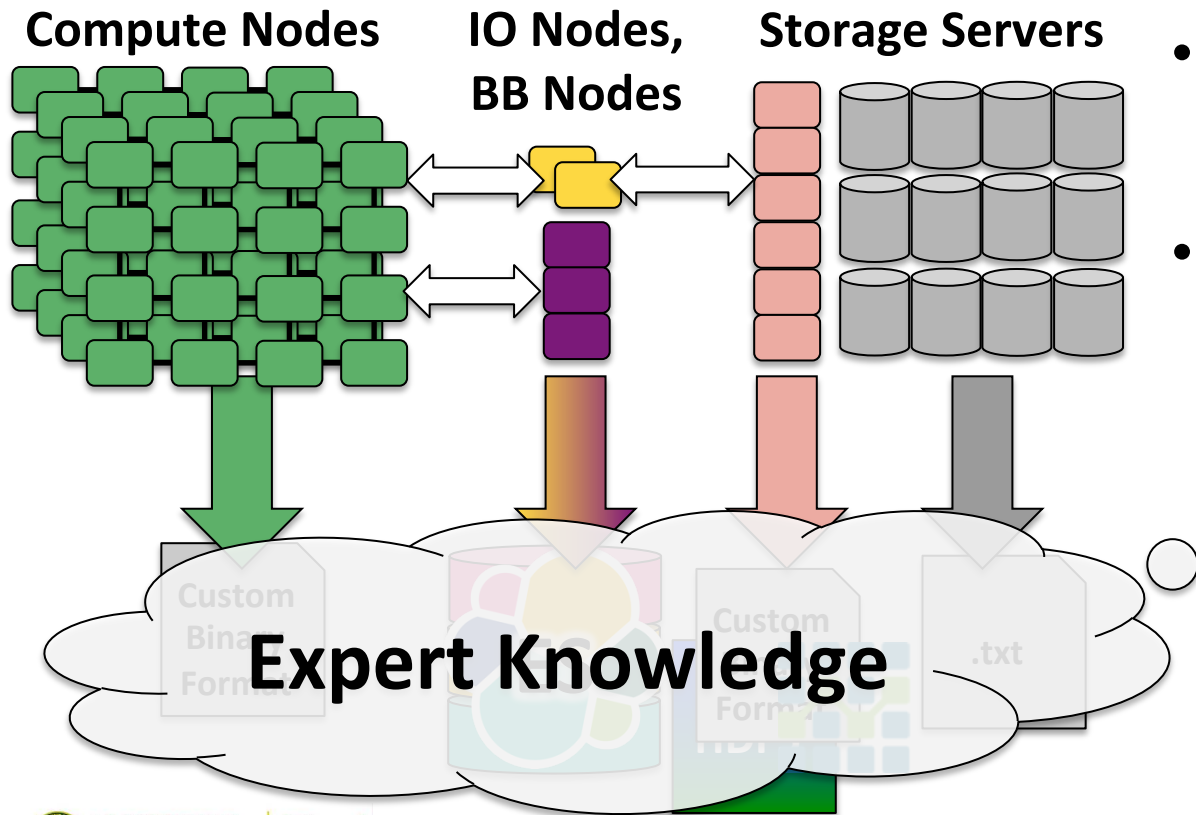
Understanding I/O today is hard



- Storage hierarchy is getting more complicated
- Currently monitor each component separately is standard practice

Understanding I/O today is hard

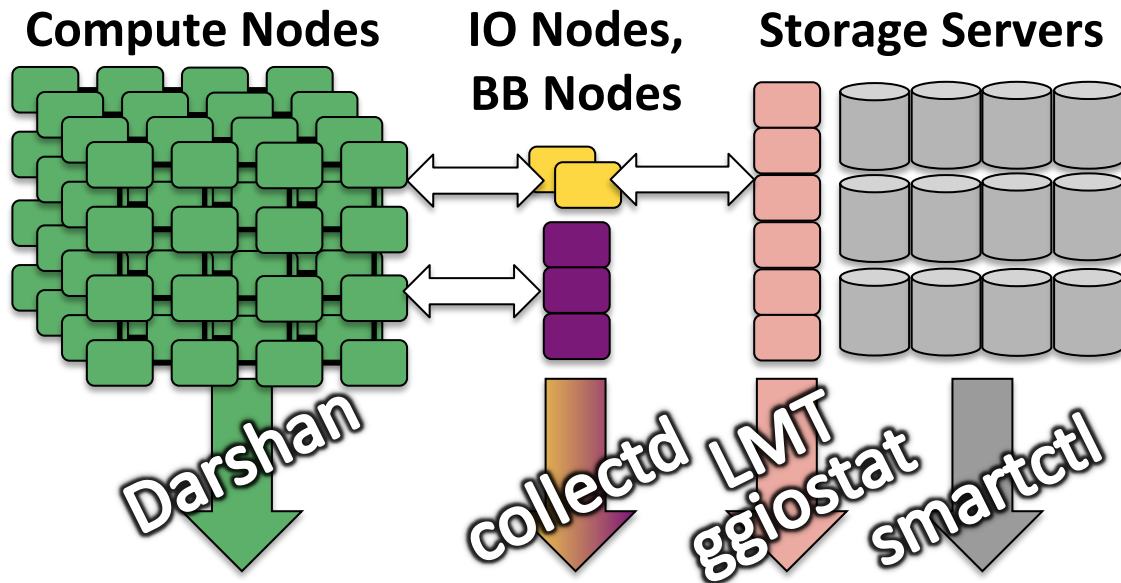
NERSC



- Storage hierarchy is getting more complicated
- Currently monitor each component separately is standard practice

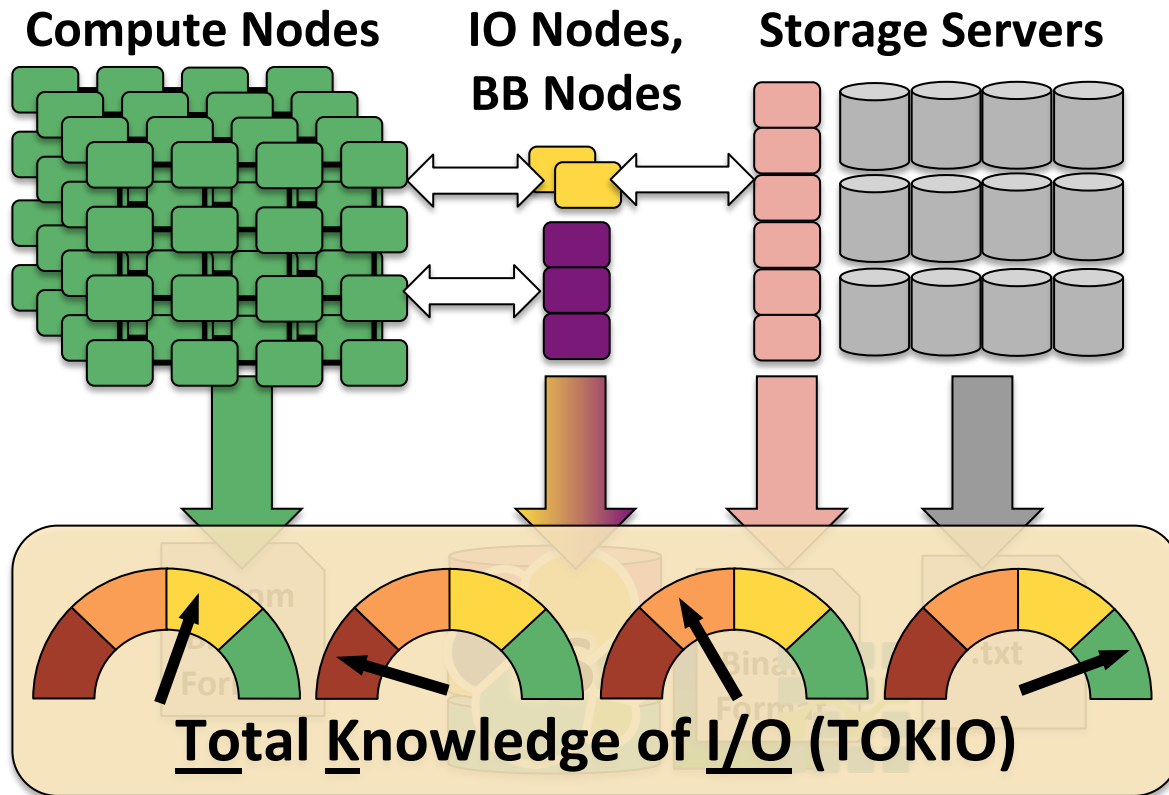


Total Knowledge of I/O with holistic analysis



- Can we augment expert knowledge?
- Using existing tools?

Total Knowledge of I/O with holistic analysis



- Can we augment expert knowledge?
- Using existing tools?
- Combine, index, and normalize their metrics
- Provide a holistic view



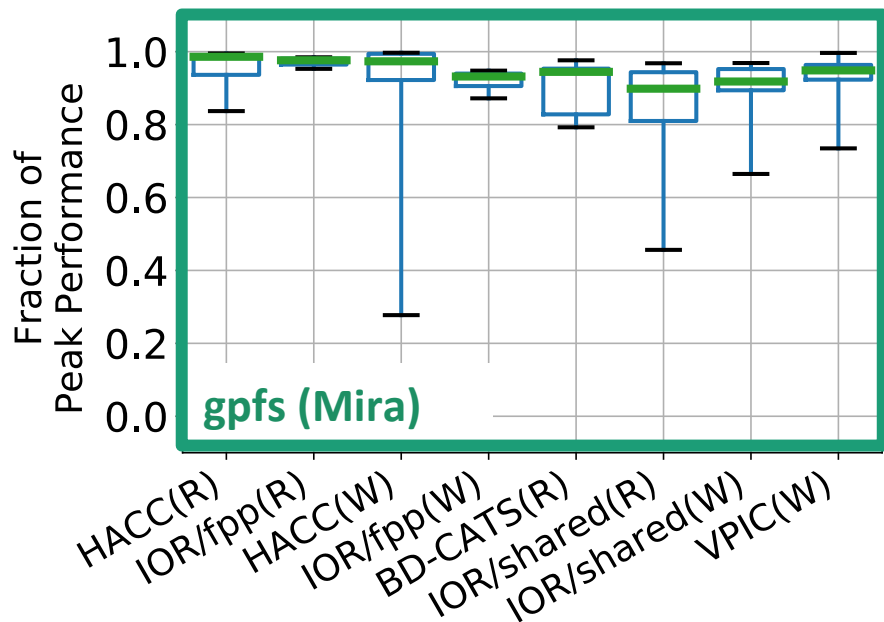
What is possible with holistic I/O analysis?



- **Run four different I/O workloads every day for a month**
 - Jobs scaled to achieve > 80% of peak fs performance
 - Exercise file-per-proc, shared file, big and small xfers
- **Run on ALCF Mira (IBM BG/Q) and NERSC Edison (Cray XC)**
 - One GPFS file system on Mira (**gpfs-mira**)
 - Two Lustre file systems on Edison (**lustre-reg** and **lustre-bigio**)
- **Use data from production monitoring tools at ALCF and NERSC**
 - Darshan for application-level I/O profiling
 - GPFS and Lustre-specific server-side monitoring tools

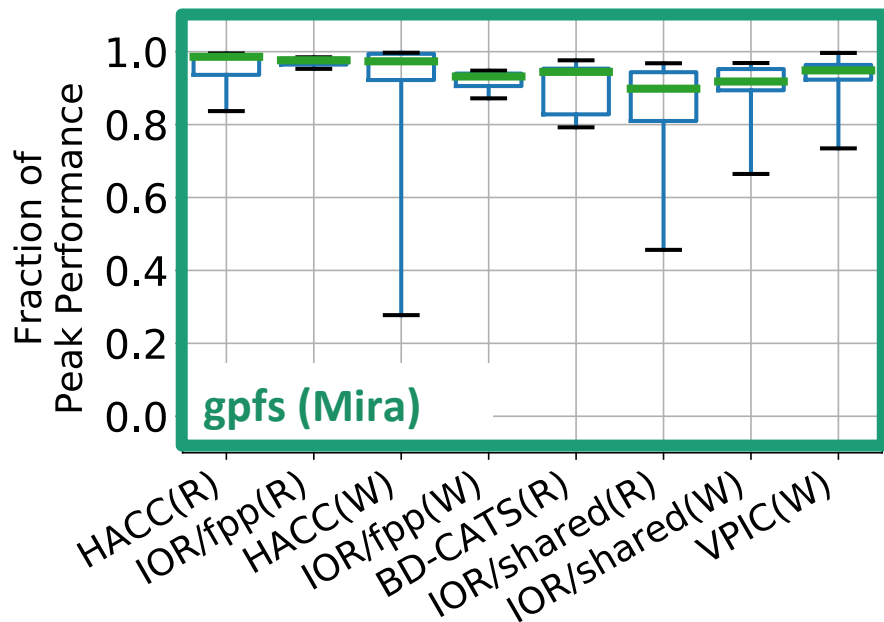


Defining performance variation



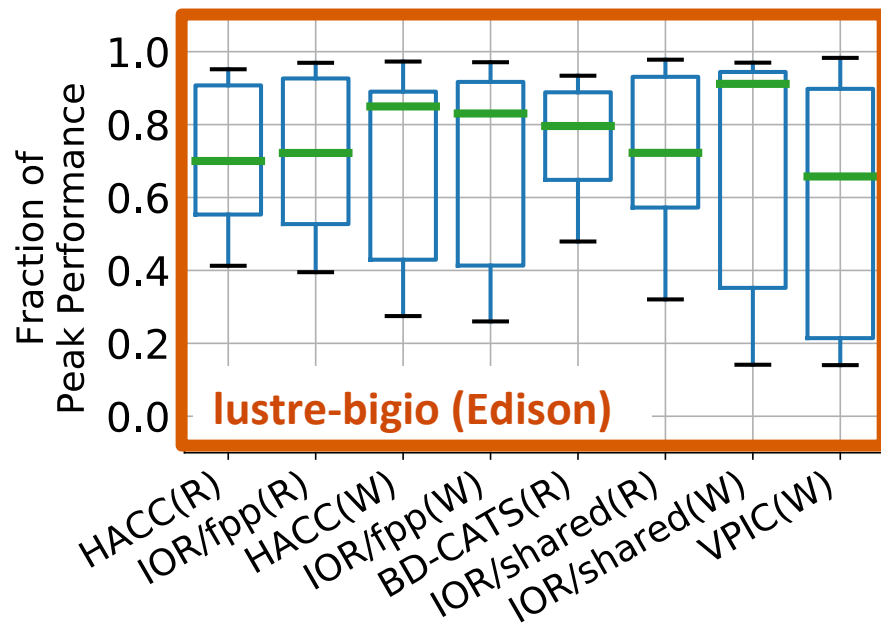
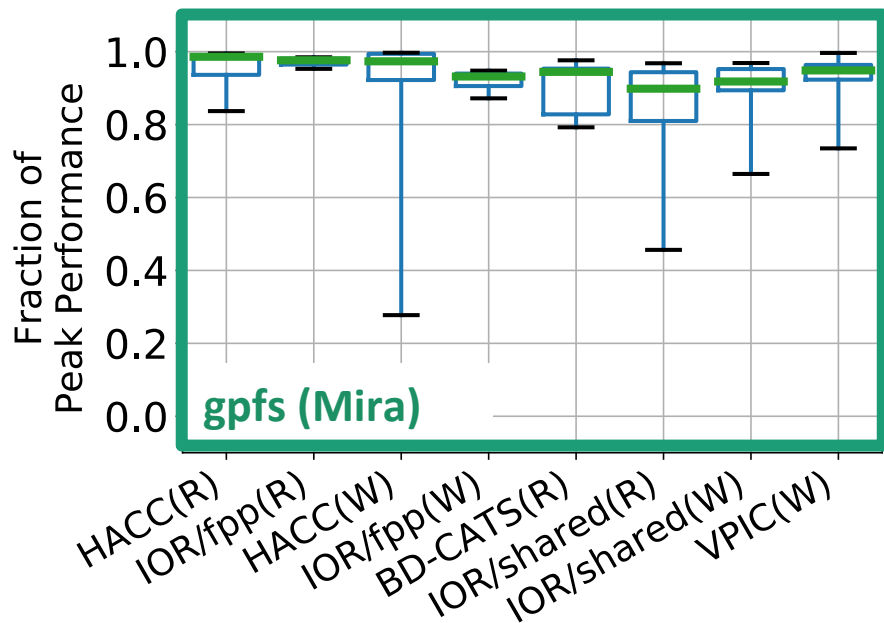
- "Fraction of Peak Performance" is relative to max performance *for that app on that file system*
- Normalizes out the effects of application I/O patterns and peak file system performance

Variation due to application I/O pattern



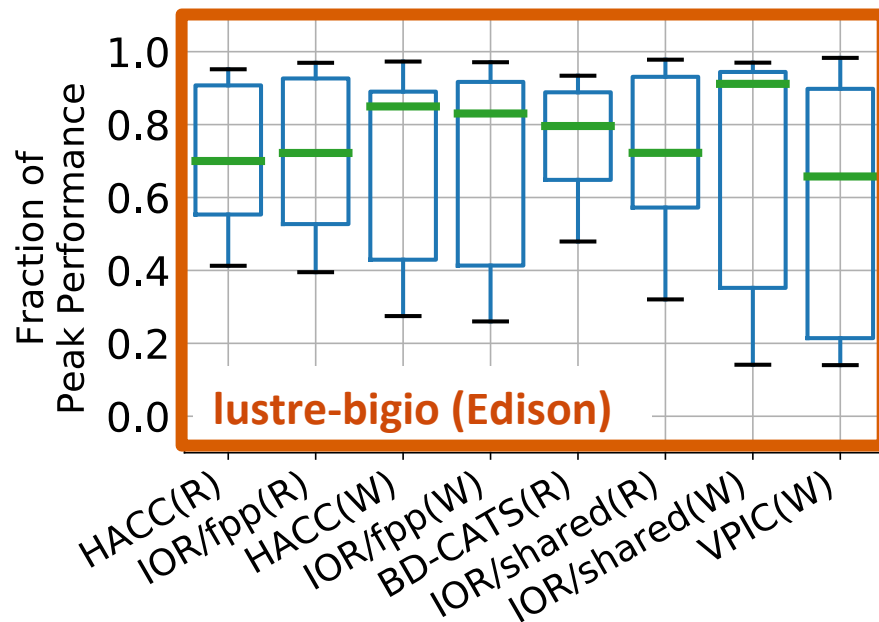
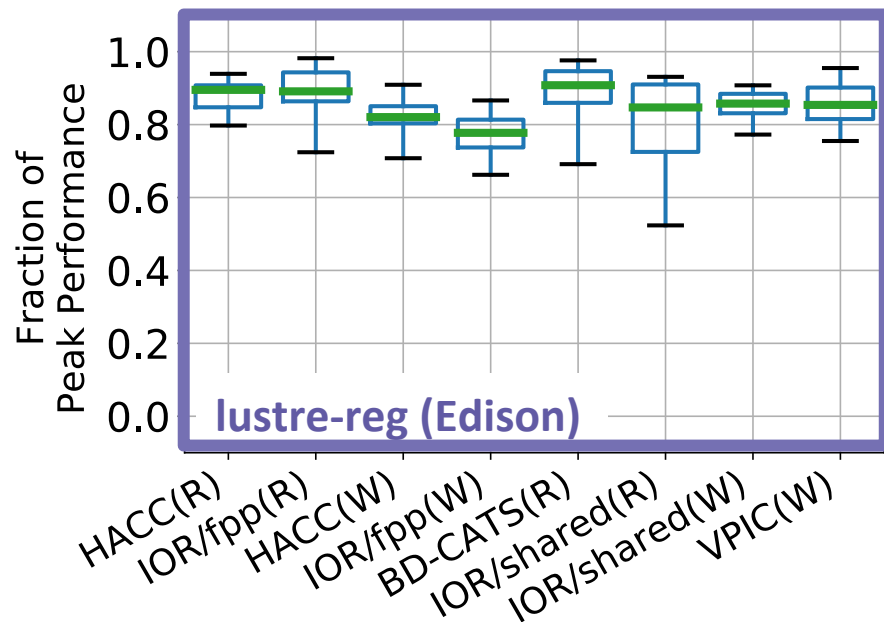
- "Bad I/O patterns" can cause
 - bad performance
 - bad performance **variation**
- Some application patterns are more susceptible to high amounts of variation!

Variation across file system architectures



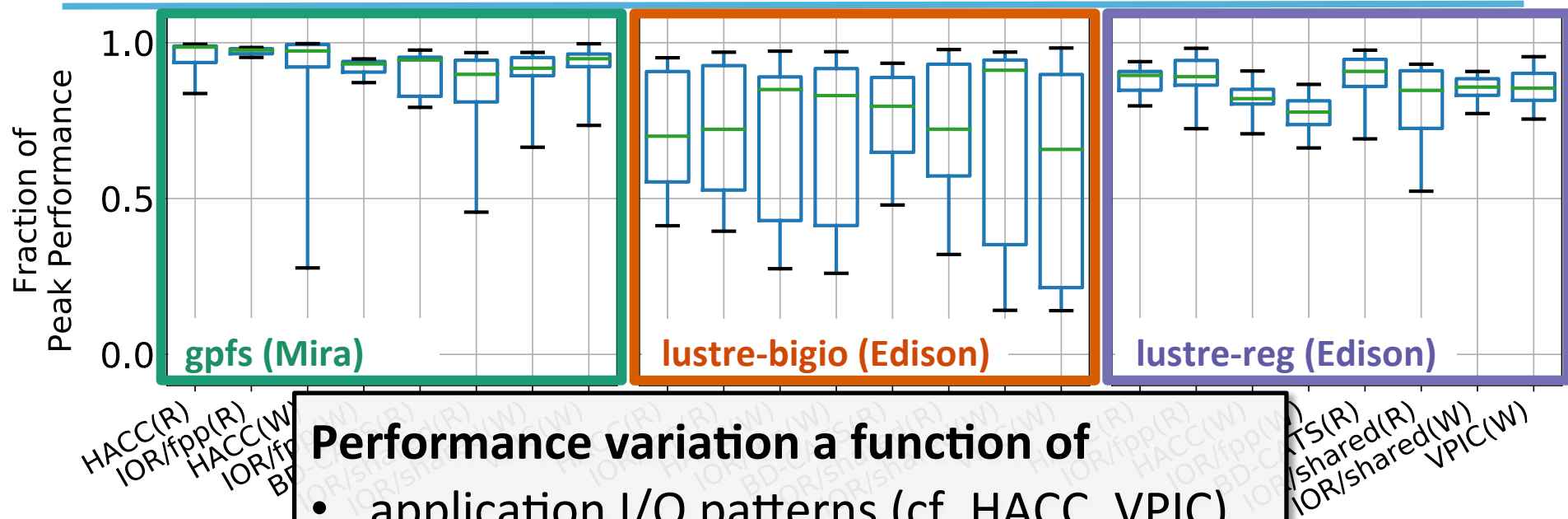
Application I/O patterns are not the only contributor to performance variation

Variation between Lustre configurations



**Significant differences even on similar Lustre file systems—
other factors (configuration, workload) also matter!**

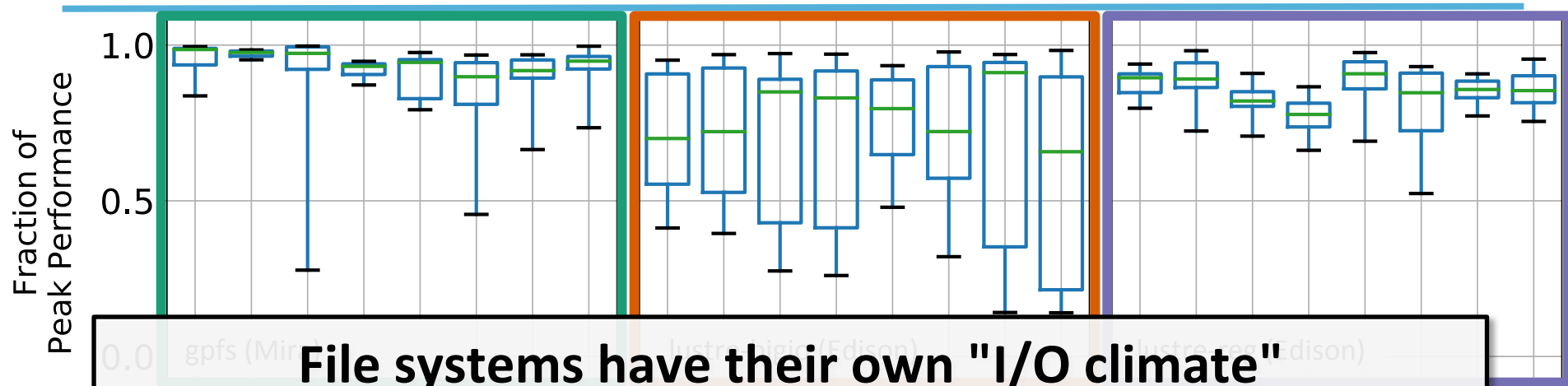
What does this tell us about variation?



Performance variation a function of

- application I/O patterns (cf. HACC, VPIC)
- architecture (cf. **gpfs**, **lustre-bigio**)
- other factors (cf. **lustre-bigio**, **lustre-reg**)

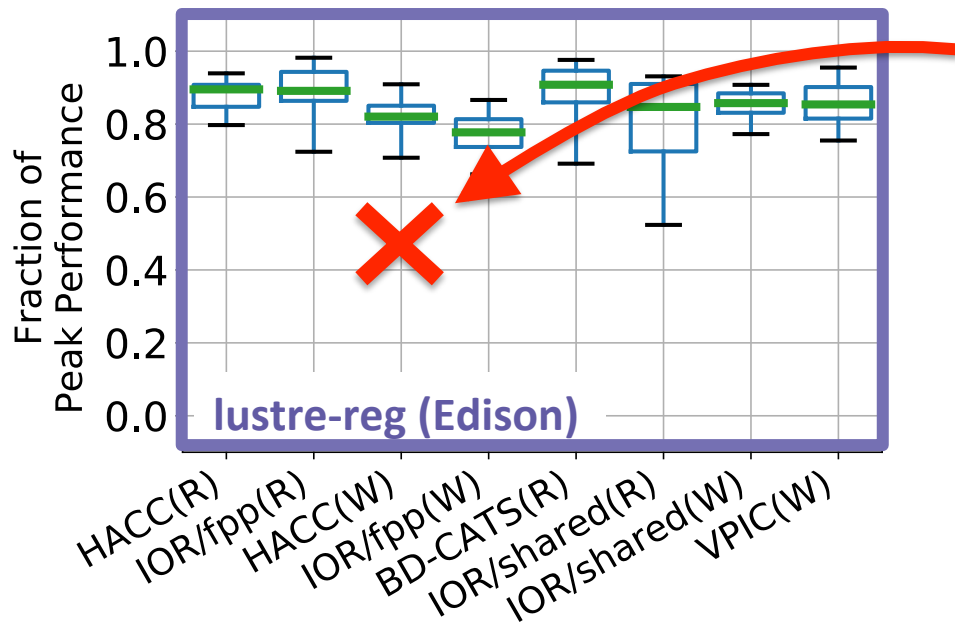
What does this tell us about variation?



File systems have their own "I/O climate"
(like Berkeley vs. Argonne)

Understanding these "other factors" (climate) holistically is essential to understanding performance variability!

Exploring I/O weather and climate

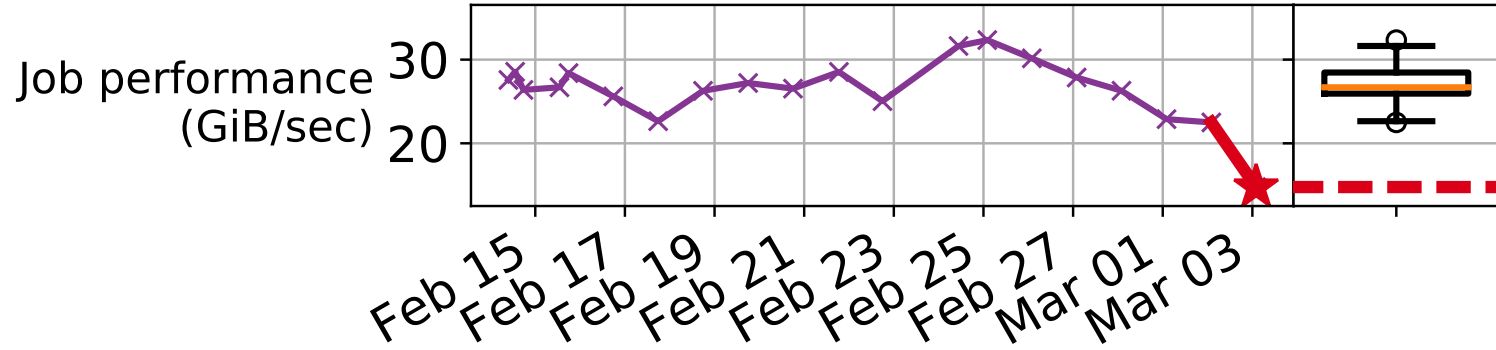


Let's look at a few cases of bad performance using a **Unified Monitoring and Metrics Interface (UMAMI)**

What can a holistic view (climate) tell us about performance (weather)?

Case Study #1:

HACC write performance on lustre-reg

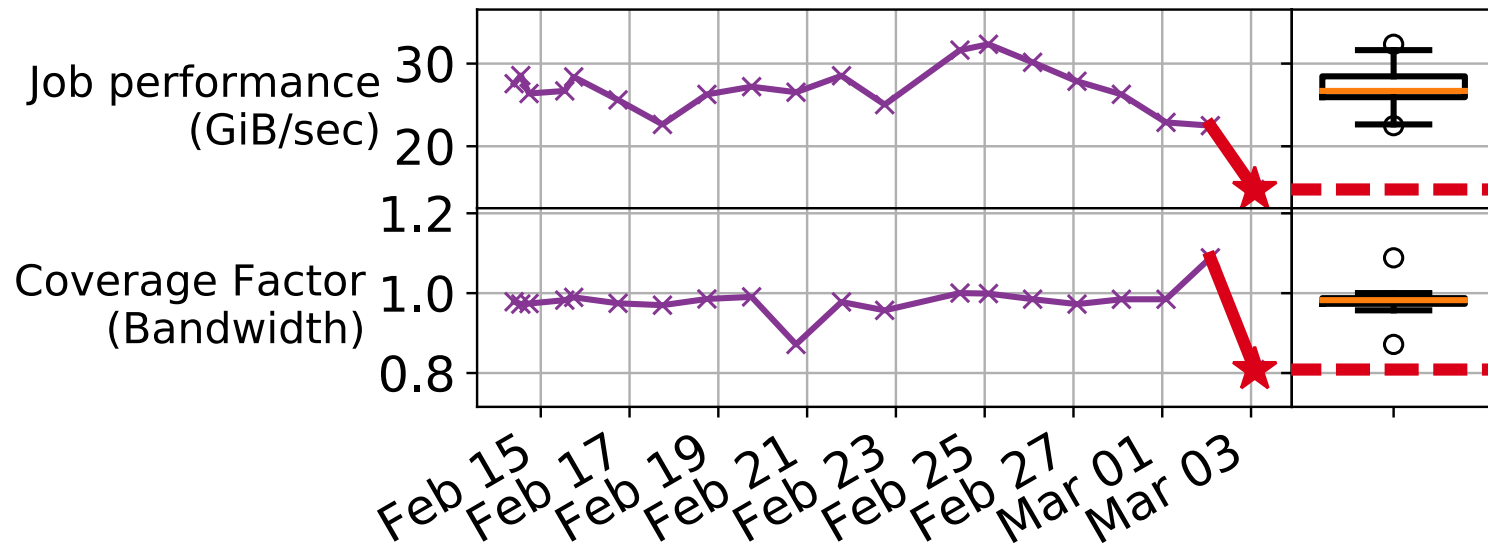


- Is this a snowy day at Argonne or a snowy day at Berkeley?
- Quantitatively define "bad" based on quartiles
- Use UMAMI to determine which aspects of weather were "bad"

Case Study #1:

First guess: blame someone else

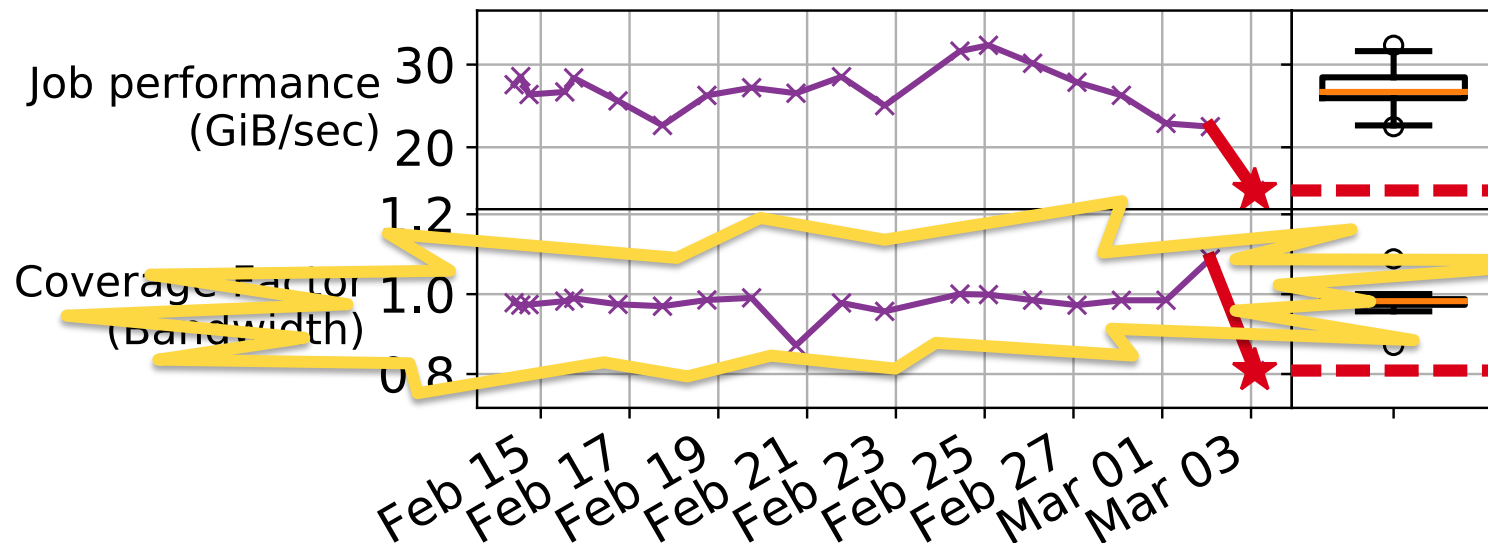
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Coverage Factor = how much global bandwidth was consumed by my job?

Case Study #1:

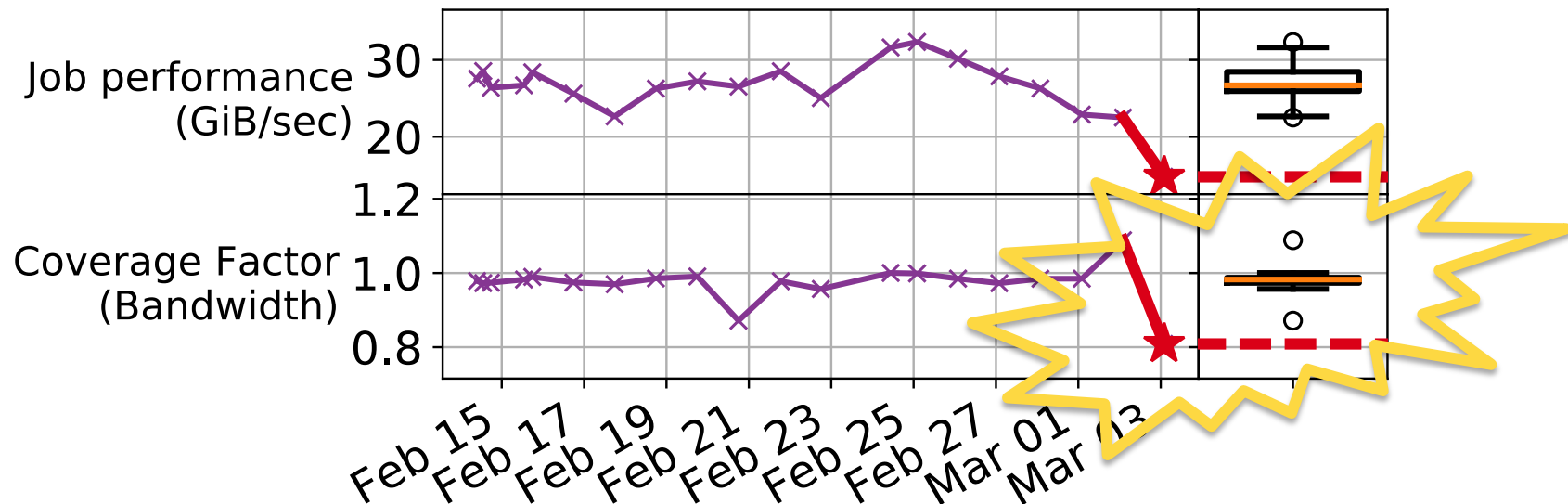
Add *Coverage Factor* to UMAMI



Most jobs get exclusive access to Lustre bandwidth
($CF_{bw} \approx 1.0$)

Case Study #1:

Add *Coverage Factor* to UMAMI

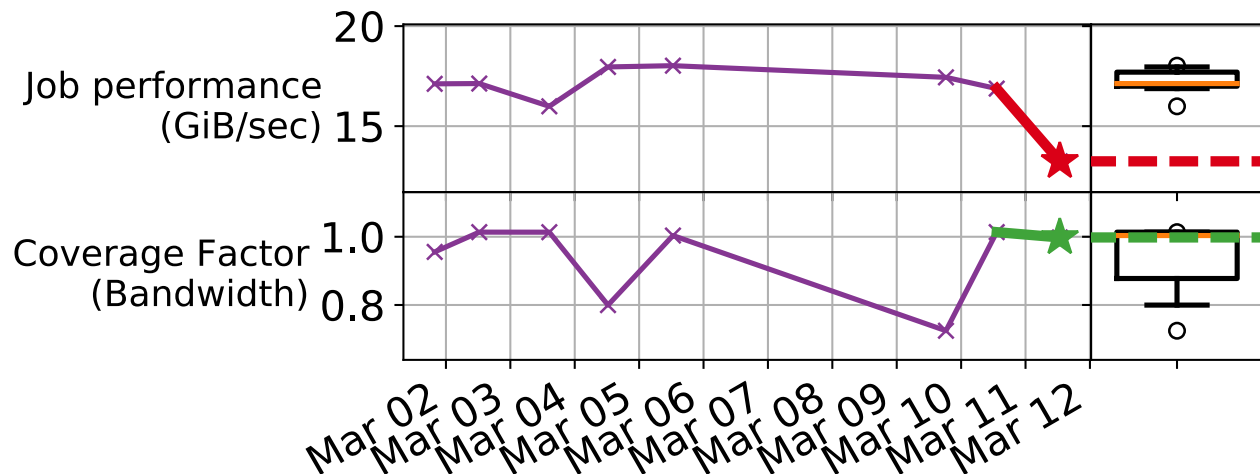


Bad performance coincided with low CF

Performance variation caused by bandwidth contention

Case Study #2:

VPIC/GPFS: when bandwidth contention isn't the issue

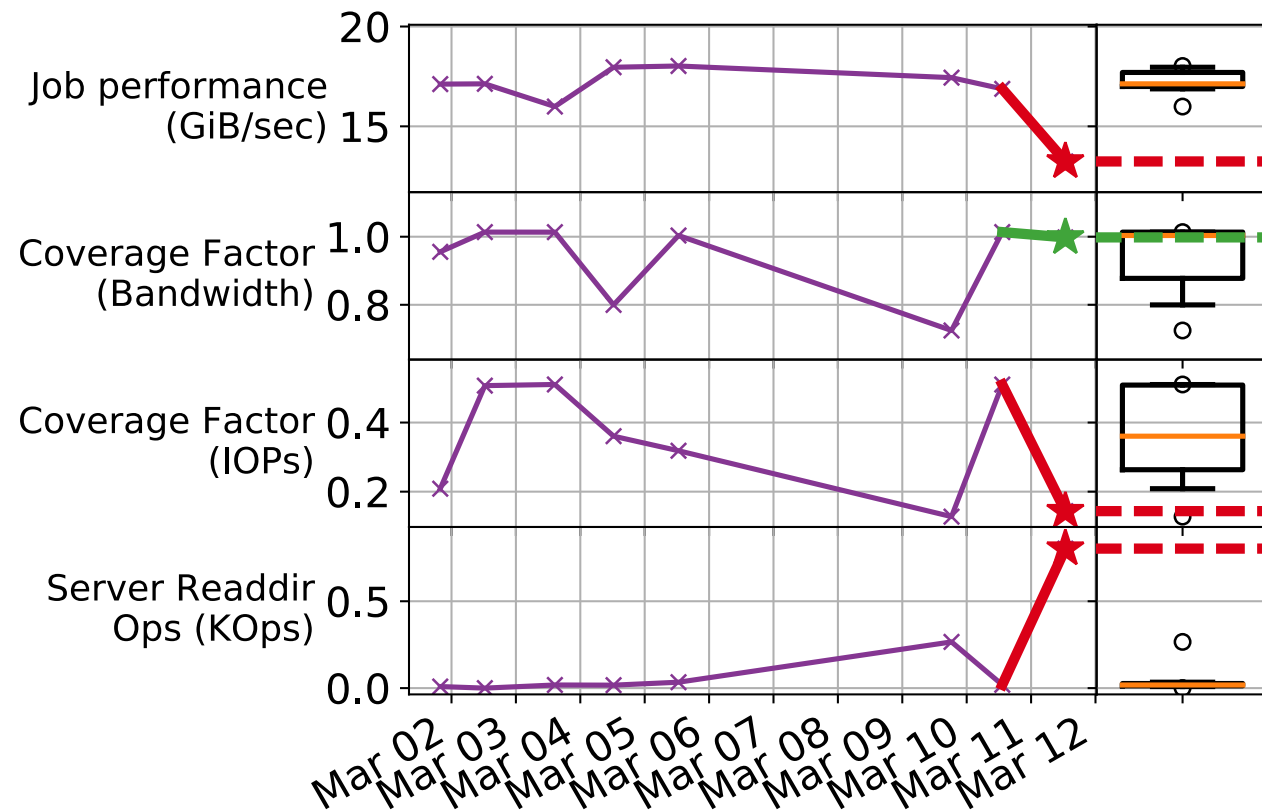


Bad performance did not coincide with low CF

Either use expert knowledge or statistical analysis to add more metrics

Case Study #2:

VPIC/GPFS: when bandwidth contention isn't the issue

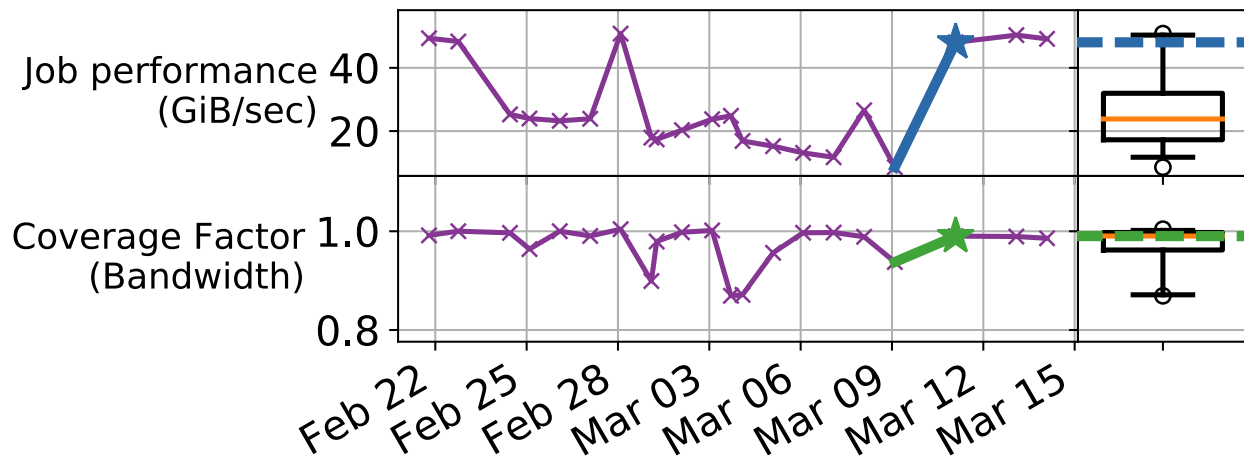


Statistically "bad" levels of contention for metadata IOPS

Performance loss affected by file system implementation

Case Study #3:

HACC/lustre-bigio: effects of "I/O climate change"



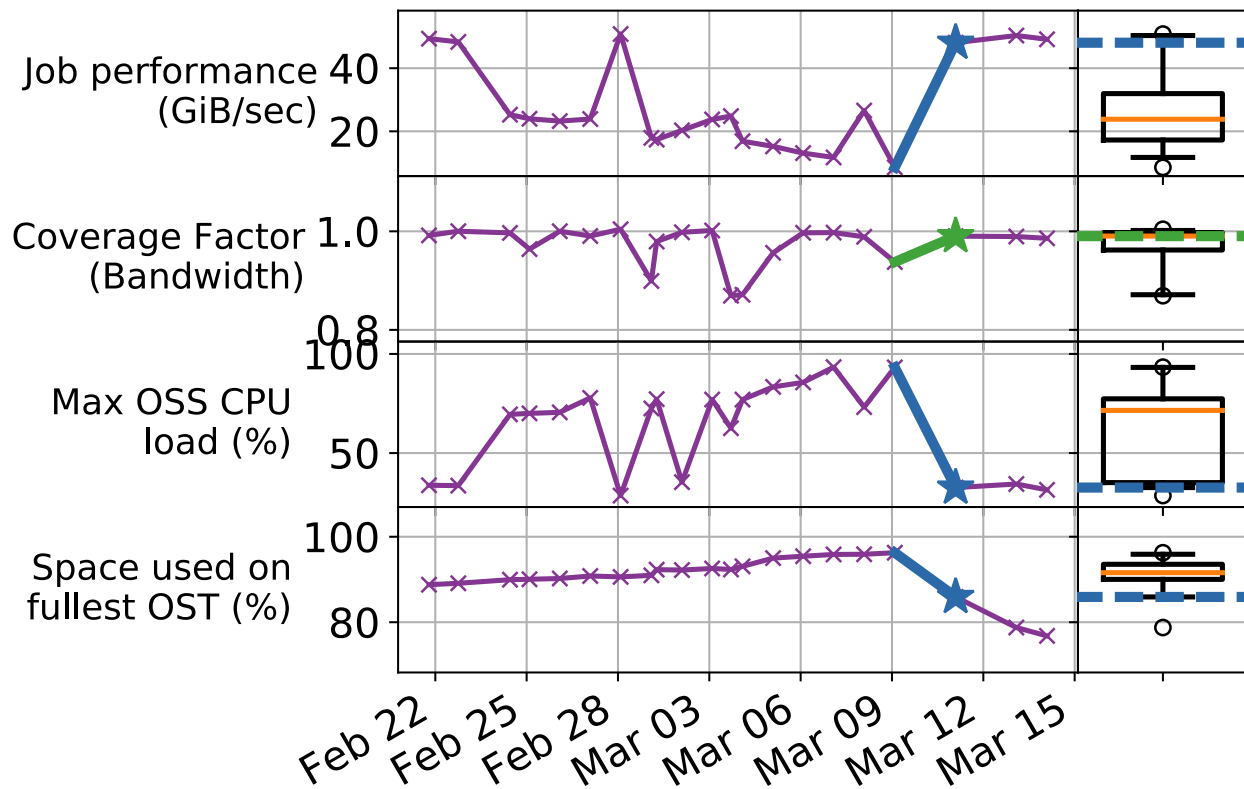
Abnormally good performance revealed a long-term bad I/O climate

Bandwidth contention was not the culprit

Case Study #3:

HACC/lustre-bigio: effects of "I/O climate change"

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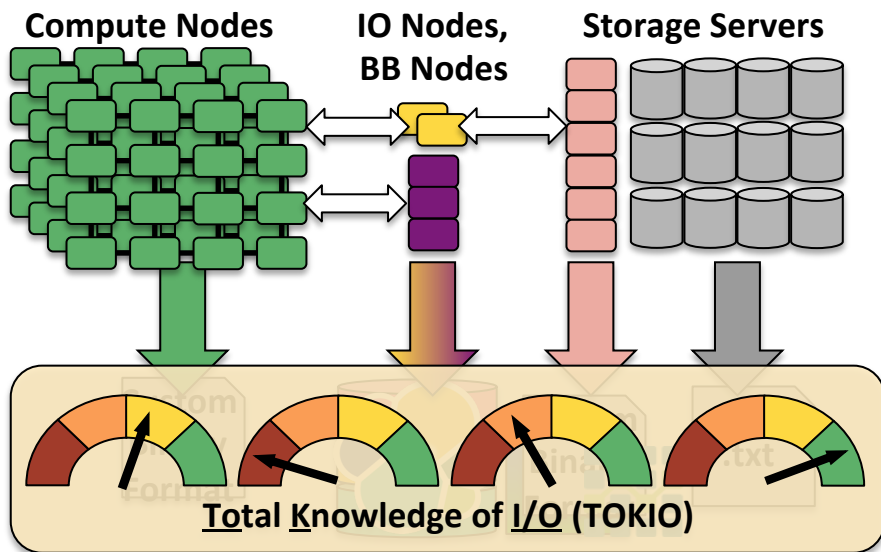


- Moderate negative correlation with OSS CPU load
- Strong negative correlation with file system fullness
- Result of Lustre block allocation at >90% fullness

- **Performance variability is a function of file system climate:**
 - file system architecture
 - overall system workload
 - file system configuration (default striping, etc) and health
- **No single metric predicts variation universally; many factors *can* affect I/O weather:**
 - bandwidth contention
 - metadata op contention (GPFS)
 - file system fullness (Lustre)
- **A holistic view of the storage subsystem is essential to understand performance on complex I/O architectures**

Closer to Total Knowledge

NERSC



- **Incorporate machine learning**
 - Cluster similar I/O motifs to define I/O climates
 - Infer critical metrics to remove expert from the loop
- **Join the TOKIO effort!**
 - Open source & development – contributions welcome!
 - <https://github.com/nerisc/pytokio/>
 - Support for new component-level tools being added regularly



MACHINE LEARNING



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Science



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